



# A Simple yet Universal Framework for Depth Completion

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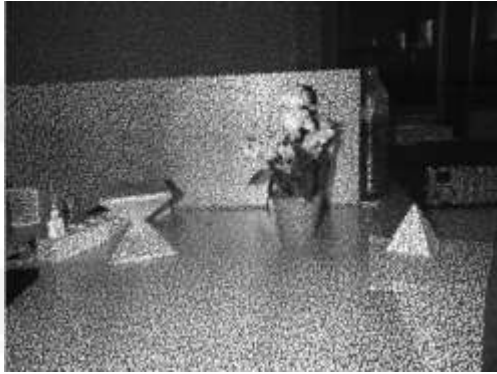
# Depth Perception with Sensors

*Requiring 3D information with depth sensors.*

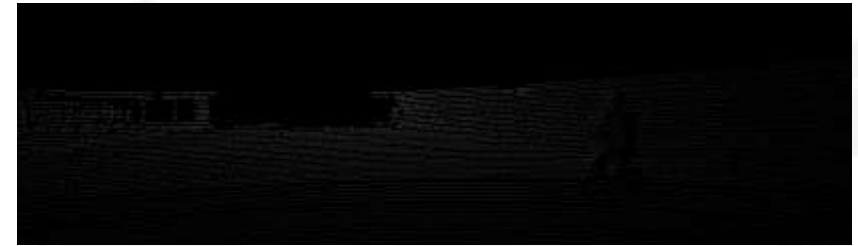


# Commercial Depth Sensors

*Limitations: Sensors hardly provide dense 3D information in real-time*



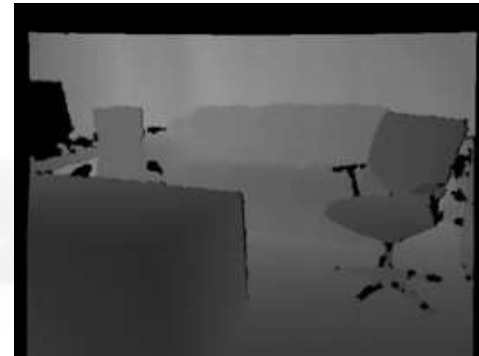
Structured Light



LiDAR



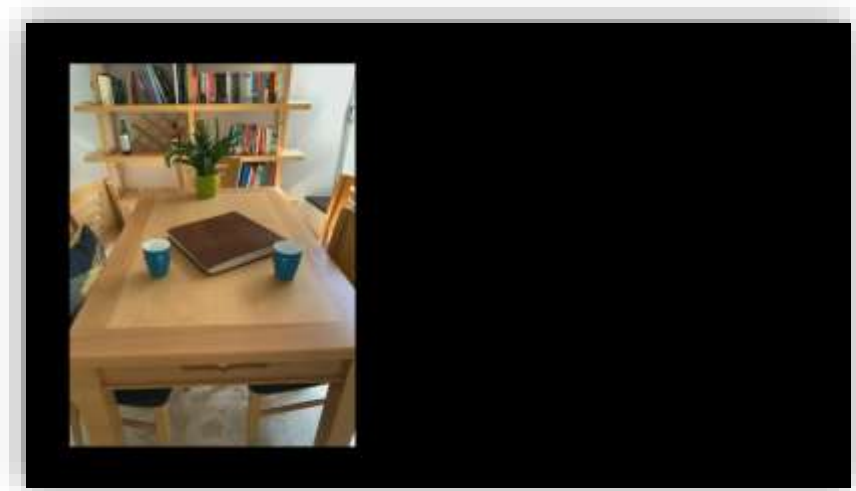
ToF (Time-of-Flight)



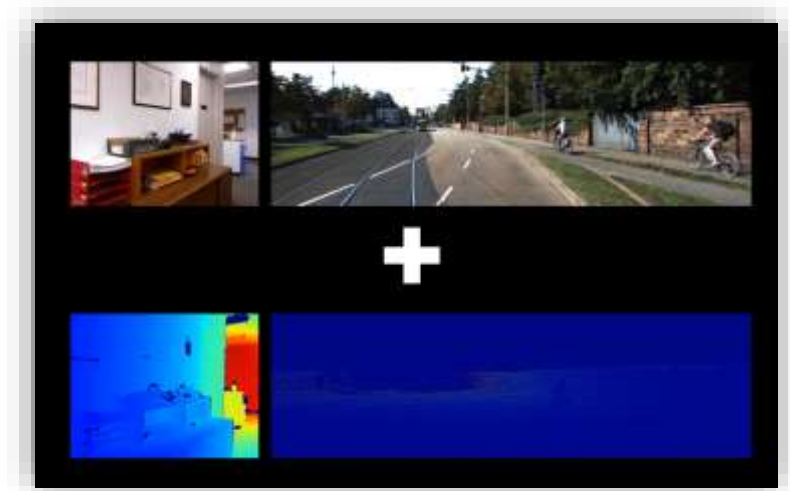
Stereo Camera

# Depth Completion

*Depth Estimation with Sparse Measurement and corresponding RGB image*



Apple iPhone & iPad



Microsoft Kinect & Velodyne LiDAR

# Commercial Depth Sensors



Structured Light



LiDAR



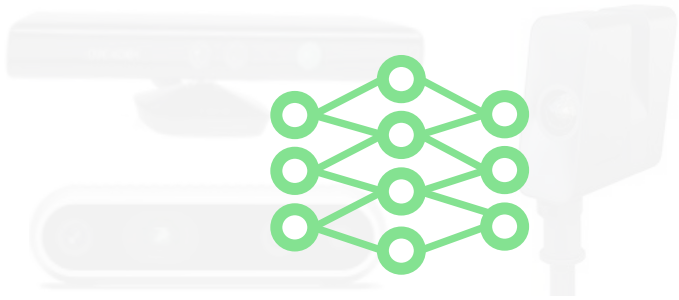
ToF (Time-of-Flight)



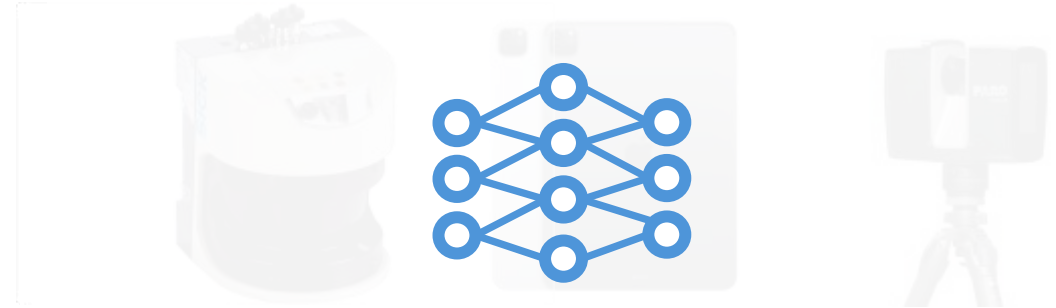
Stereo Camera



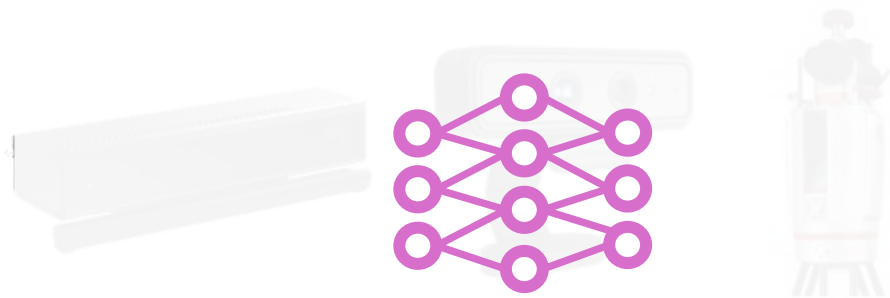
# Commercial Depth Sensors



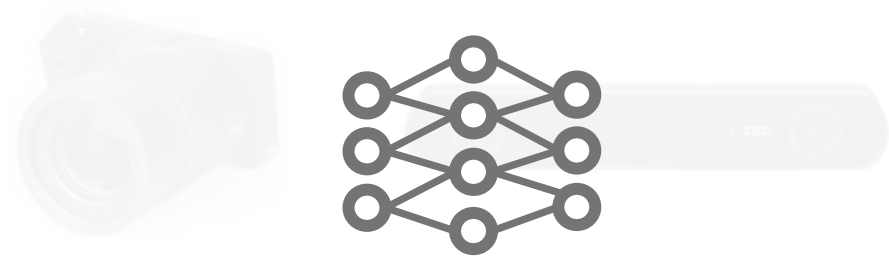
Model for Structured Light



Model for LiDAR

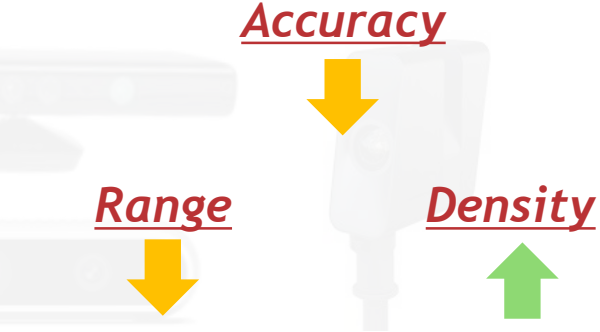


Model for ToF (Time-of-Flight)

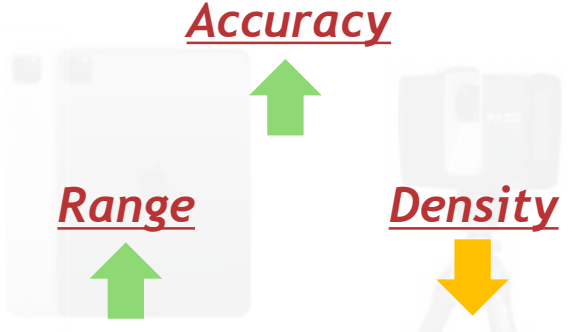
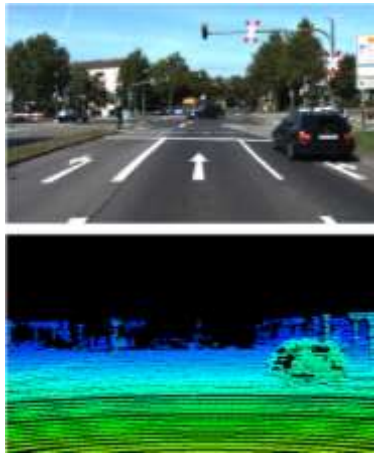


Model for Stereo Camera

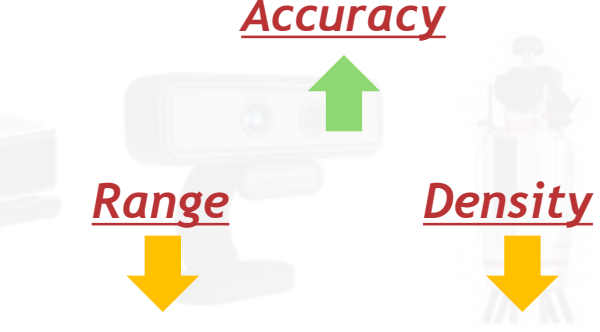
# Commercial Depth Sensors



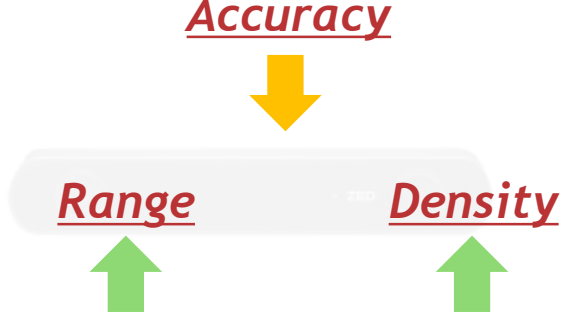
Structured Light



LiDAR



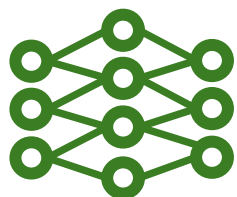
ToF (Time-of-Flight)



Stereo Camera

# Commercial Depth Sensors

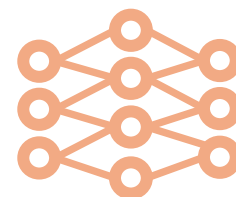
[Park et al., CVPR 2024] Exploring Sensor Bias Problem



Model trained on Kinect v1



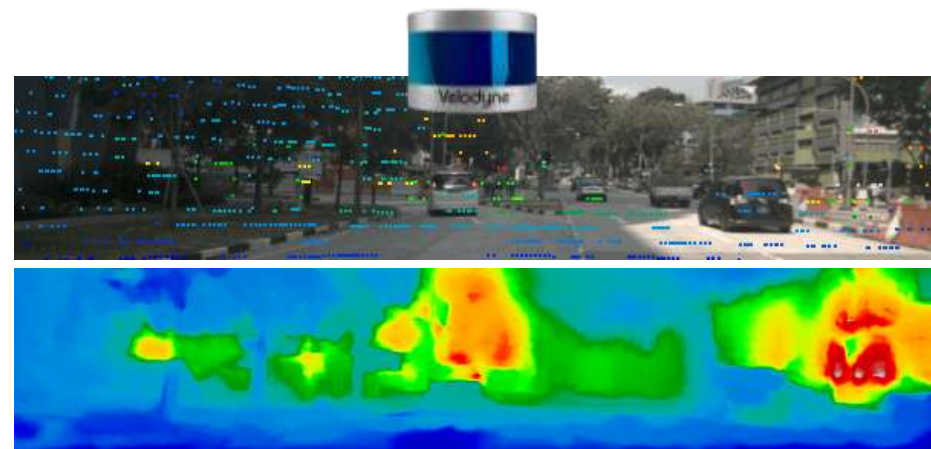
Intel RealSense    Asus Xtion    Kinect v2    Apple iPad



Model trained on 32-Line LiDAR



32-Line LiDAR



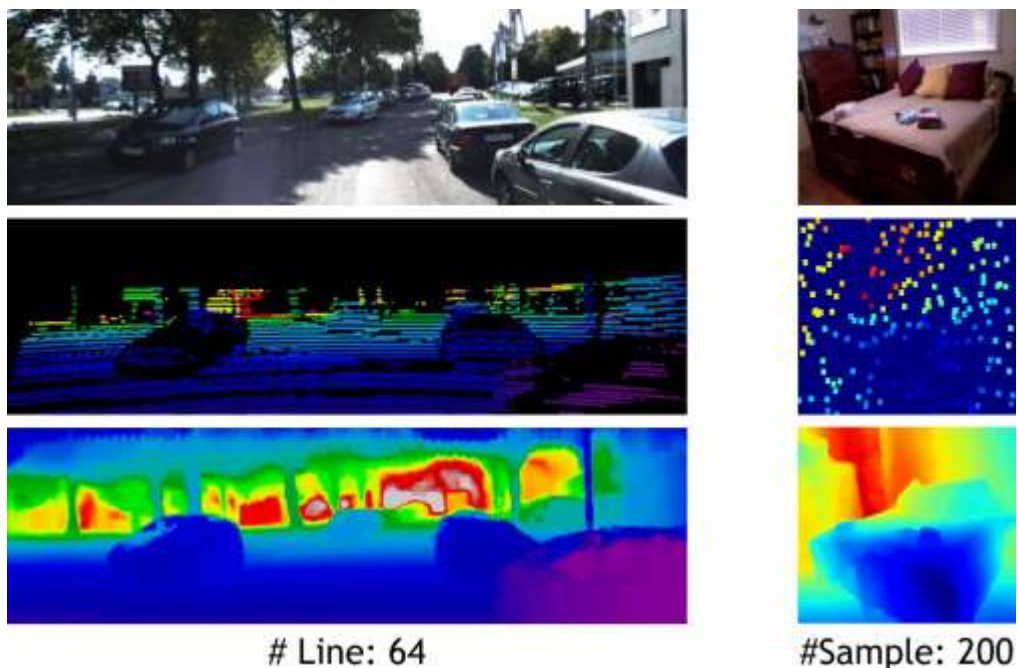
*“Models are biased toward specific sensor type.”*



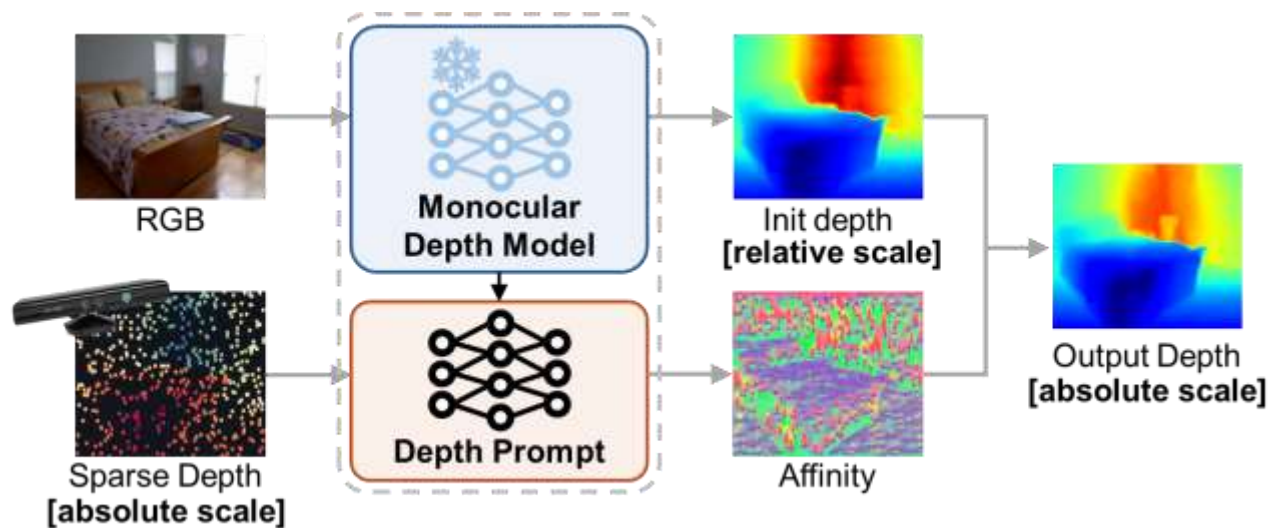


# Commercial Depth Sensors

[Park et al., CVPR 2024] Sensor-Agnostic Depth Completion



Qualitative Results (KITTI & NYU)



DepthPrompting Architecture

# Commercial Depth Sensors

*[Park et al., CVPR 2024] Sensor-Agnostic Depth Completion*



Structured Light



LiDAR



ToF (Time-of-Flight)



Stereo Camera

# Problem Definition



*“There is still a remaining issue on the domain gap between indoor-/outdoor Environment”*

Indoor Environment

Outdoor Environment

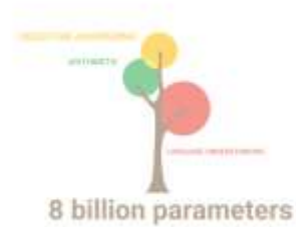
# Problem Definition

Our solution is a *universal framework that can be ...*

- Adapted for any **off-the-shelf sensor**
- Fine-tuned with **minimal labels**
- Boosted up with **hyperbolic geometry** and **foundation knowledge**

# Universal Depth Completion

## Idea 1. Foundational Knowledge



*NLP: ChatGPT*



*Text & Image: CLIP*

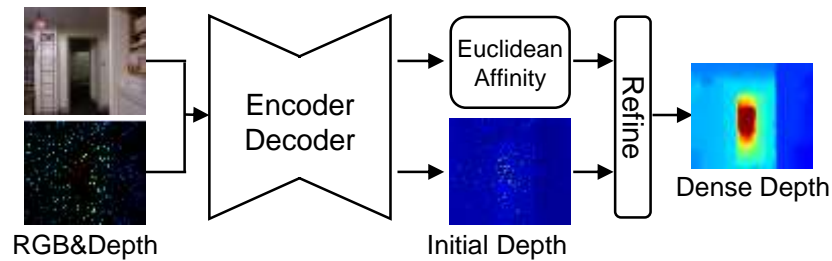


*Text to Video Generation: Sora*

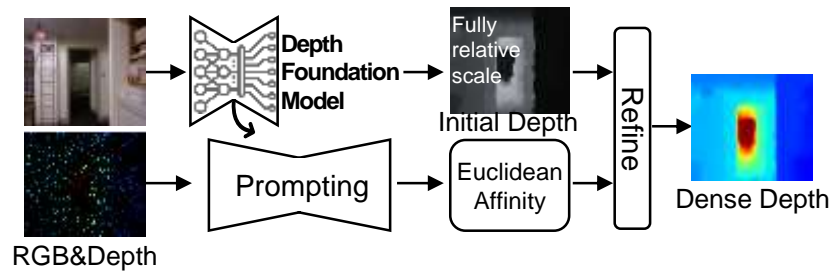
*Foundation models* are **large-scale pre-trained models** that learn from vast datasets, serving as a **versatile baseline** for various tasks in Natural Language Processing and Computer Vision.

# Universal Depth Completion

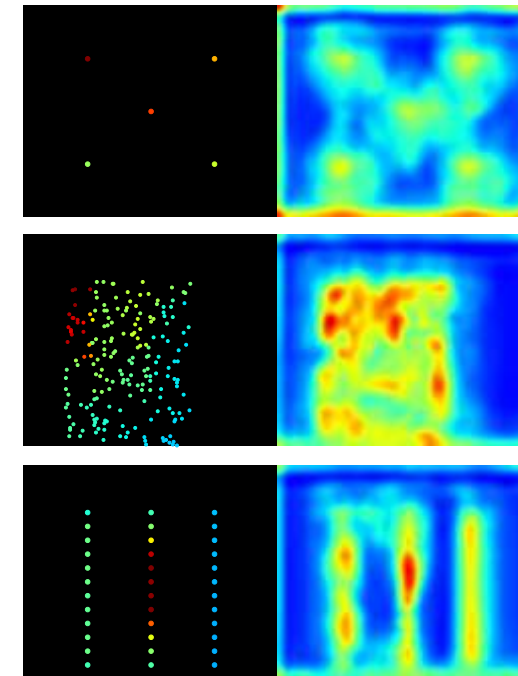
## Idea 2. Prompting Depth



Conventional Model



DepthPrompting (CVPR24)

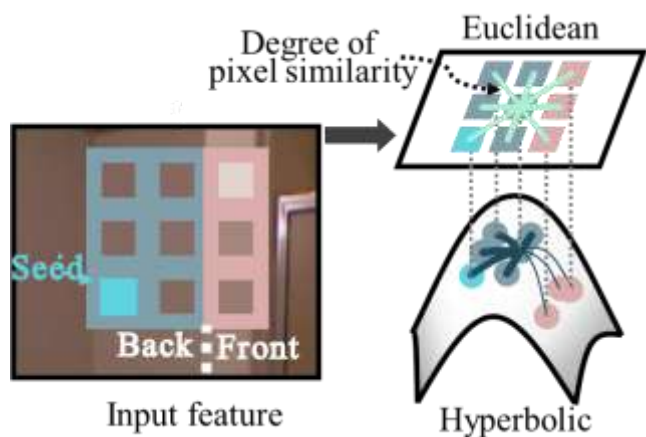


Depth input and feature visualization of prompt encoder.

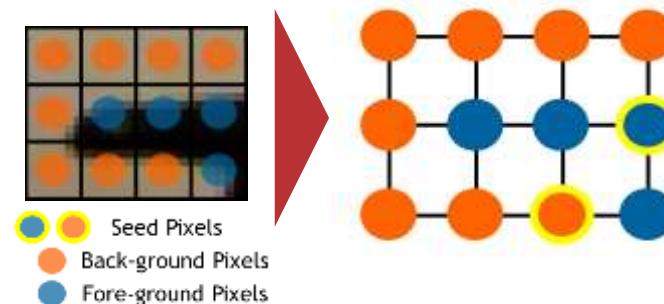
# Universal Depth Completion

## Idea 3. Hyperbolic Geometry

- Utilize hyperbolic geometry in pixel domain, which allows to construct a **hierarchical structure** that serves as a **continuous version of a tree**.



Hyperbolic embedding of pixel

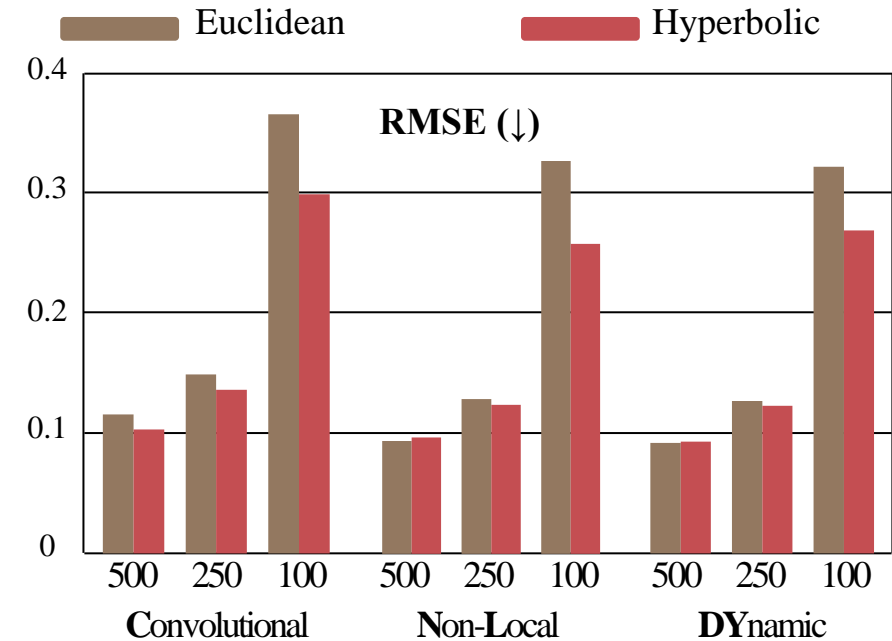
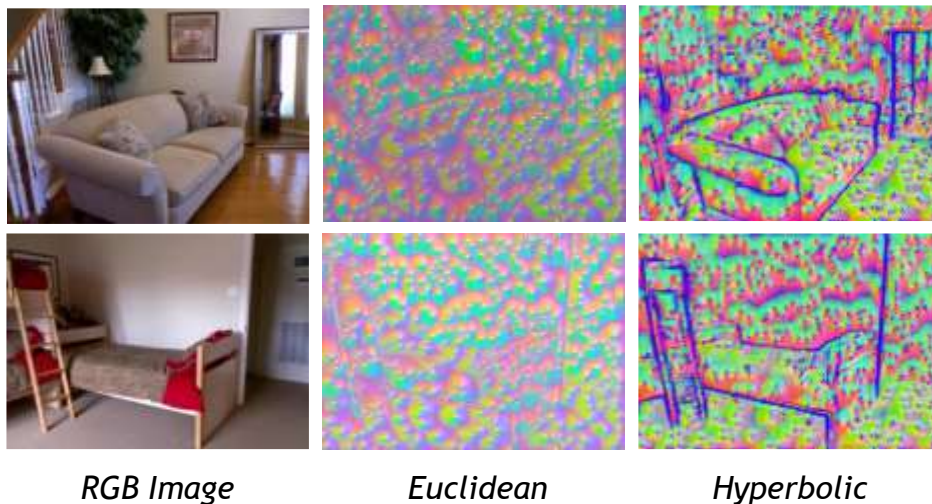
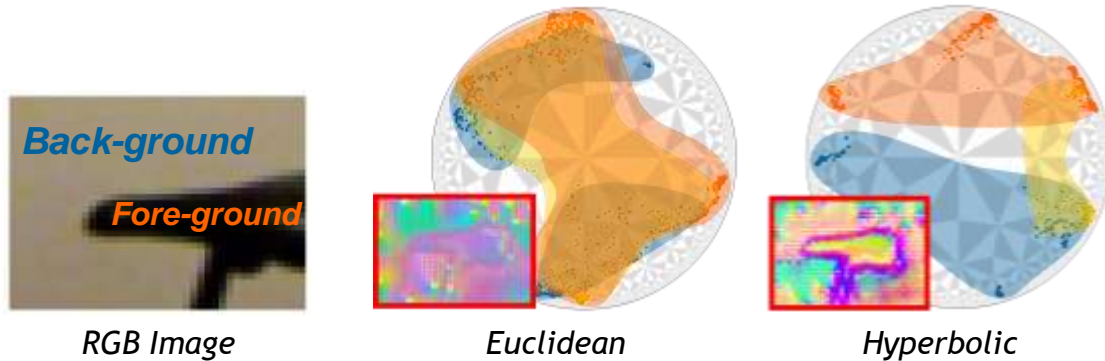


Local Connection -> Hierarchical Structure Graph

# Universal Depth Completion

## Idea 3. Hyperbolic Geometry

● *Back-ground Pixels*   ● *Fore-ground Pixels*   ● *Boundary Pixels*

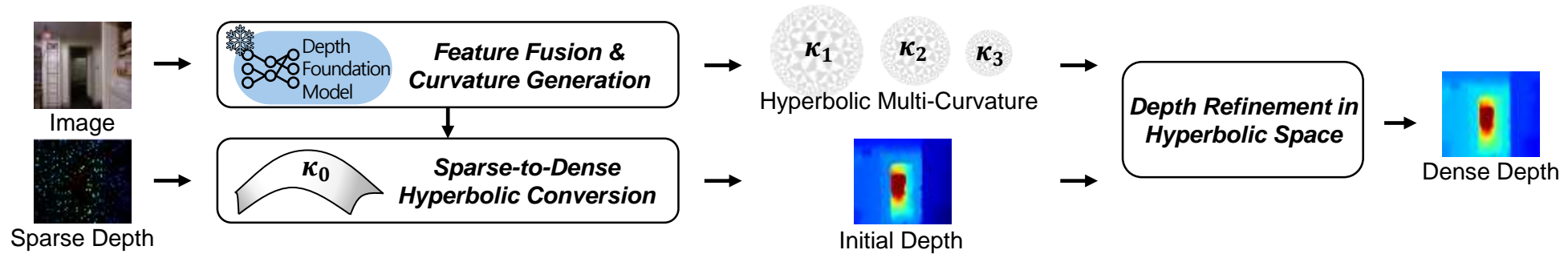


Comparison results for various spatial propagation schemes (Convolutional (C-SPN), Non-Local (NL-SPN), and DYnamic (DY-SPN)) w.r.t. the number of samples.



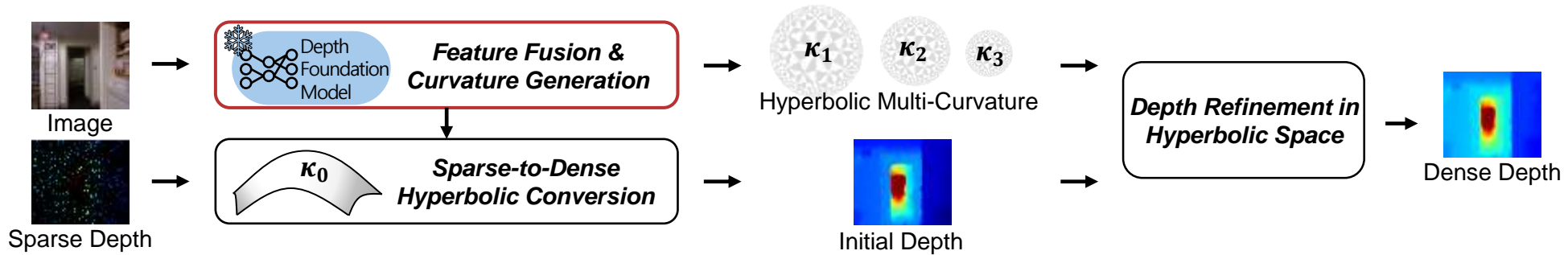
# Universal Depth Completion

Methodology: *UniDC*



# Universal Depth Completion

Methodology: *UniDC*



## Stage-① Multi-scale Feature Fusion & Hyperbolic Curvature Generation.

$E = f_{foundation}(I)$  ..... Feature Extraction from 

**For**  $E_l$  **in**  $E$  **do** ( $l = 0, \dots, L - 1$ )

$E_{l+1}^M = f_l^{fusion}(E_l^M, E_{l+1})$  ..... Multi-Scale Feature Aggregation

**End for**

$\kappa = C(E_L^M)$  ..... Curvature Generation

$I$ : RGB image

$f_{foundation}$ : depth foundation model

$E_l \in E$ : intermediate features

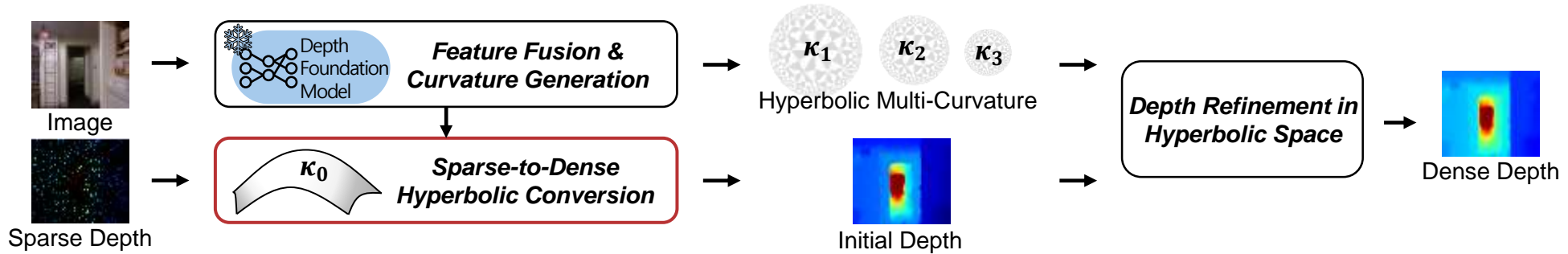
$E_L^M$ : aggregated feature

$C$ : hyperbolic curvature Generator

$\kappa$ : hyperbolic curvature

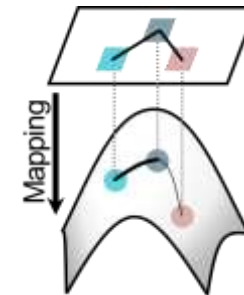
# Universal Depth Completion

Methodology: *UniDC*



## Stage-② Sparse-to-Dense Conversion based on Hyperbolic Features.

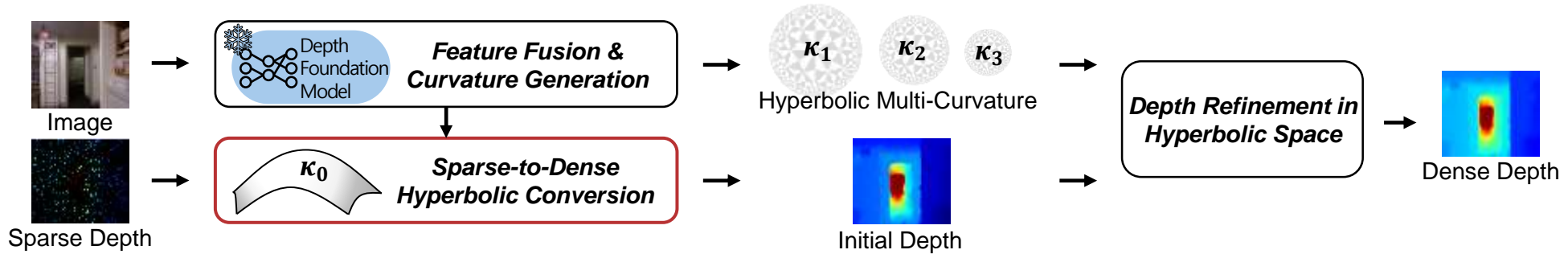
$$H_i = \exp_0^{\kappa}(E_{L,i}^M), H_j = \exp_0^{\kappa}(E_{L,j}^M) \quad \dots \dots \dots \text{Hyperbolic Embedding}$$



- $i$ : pixel coordinate
- $Dist_{hyp}$ : hyperbolic distance
- $Dist_{euc}$ : Euclidean distance
- $S$ : Sparse Depth
- $N(i)$ : neighboring pixels

# Universal Depth Completion

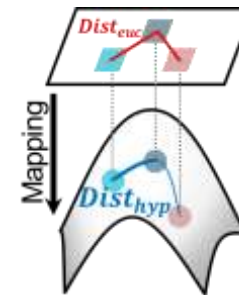
Methodology: *UniDC*



## Stage-② Sparse-to-Dense Conversion based on Hyperbolic Features.

$$H_i = \exp_0^{\kappa}(E_{L,i}^M), H_j = \exp_0^{\kappa}(E_{L,j}^M) \quad \dots \dots \dots \text{Hyperbolic Embedding}$$

$$w_{ij} = \mathcal{P}(\text{Dist}_{hyp}(H_i, H_j), \text{Dist}_{euc}(E_{L,i}^M, E_{L,j}^M)) \quad \dots \dots \dots \text{Hyperbolic Bilateral Kernel}$$



$i$ : pixel coordinate

$Dist_{hyp}$ : hyperbolic distance

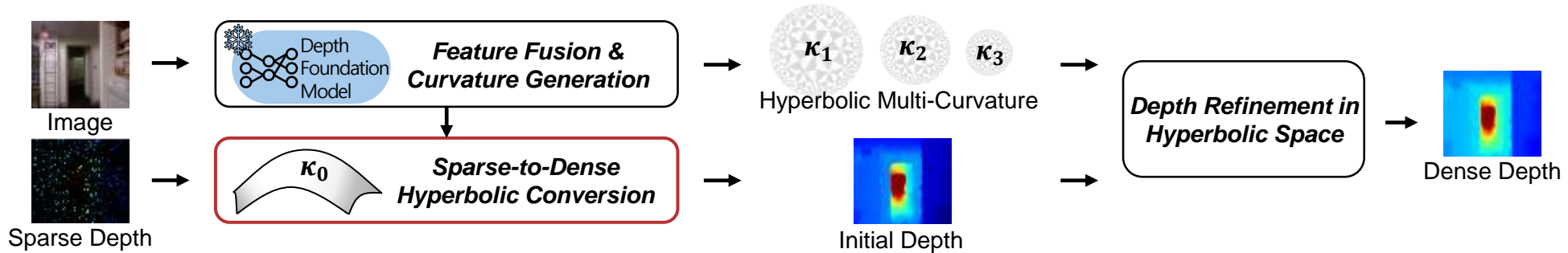
$Dist_{euc}$ : Euclidean distance

$S$ : Sparse Depth

$N(i)$ : neighboring pixels

# Universal Depth Completion

Methodology: *UniDC*



## Stage-② Sparse-to-Dense Conversion based on Hyperbolic Features.

$$H_i = \exp_0^{\kappa_0}(E_{L,i}^M), H_j = \exp_0^{\kappa_0}(E_{L,j}^M) \quad \dots \quad \text{Hyperbolic Embedding}$$

$$w_{ij} = \mathcal{P}(\text{Dist}_{hyp}(H_i, H_j), \text{Dist}_{euc}(E_{L,i}^M, E_{L,j}^M)) \quad \dots \quad \text{Hyperbolic Bilateral Kernel}$$

$$D_i^{init} = \sum_{j \in N(i)} w_{ij} S_j \quad \dots \quad \text{Calculate Initial Depth}$$



$i$ : pixel coordinate

$\text{Dist}_{hyp}$ : hyperbolic distance

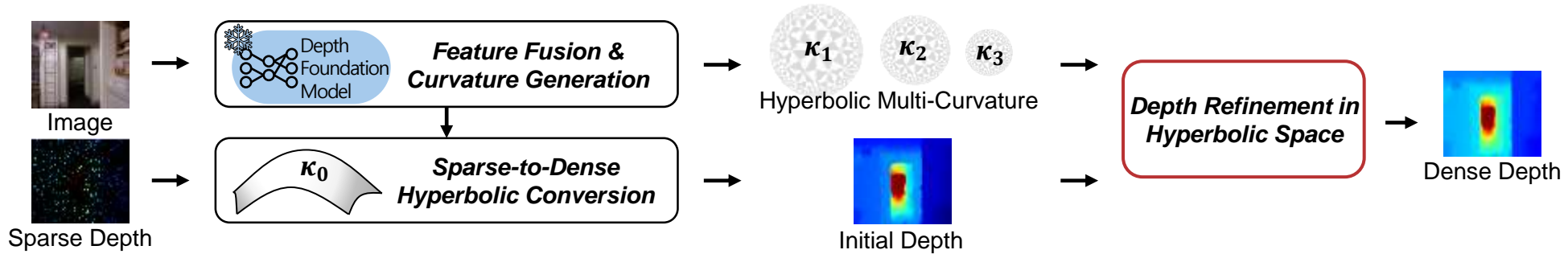
$\text{Dist}_{euc}$ : Euclidean distance

$S$ : Sparse Depth

$N(i)$ : neighboring pixels

# Universal Depth Completion

Methodology: *UniDC*

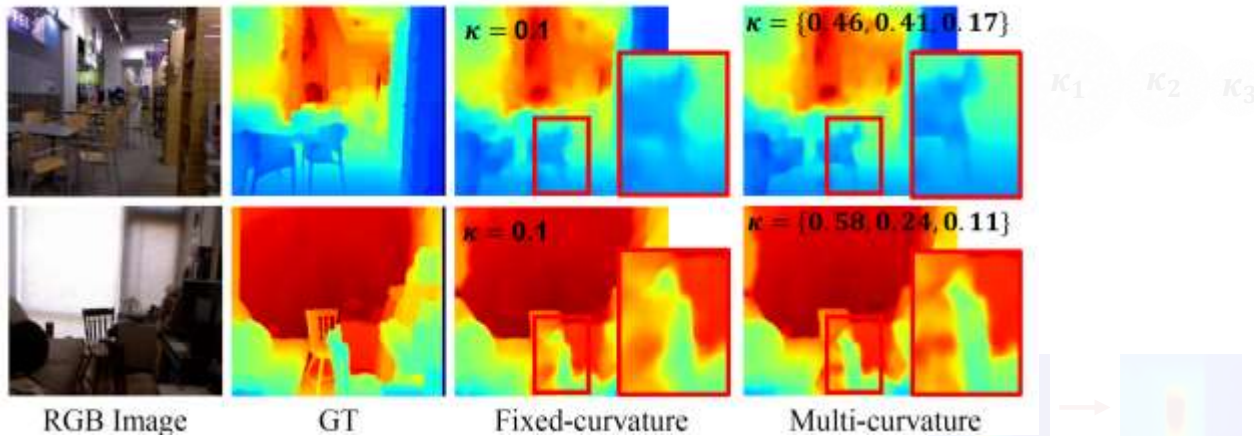


Stage-③ Depth Refinement in Multi-curvature Hyperbolic Space.

$$A_{\kappa\kappa}^{hyp} = HCL(E_L^M, \dots)$$

$$D_{\kappa\kappa} = SP(A_{\kappa\kappa}^{hyp}, D^i)$$

$$D^{final} = \sum_{\kappa\kappa} \sigma_{\kappa\kappa}$$



Fixed and Multi-Curvature Results

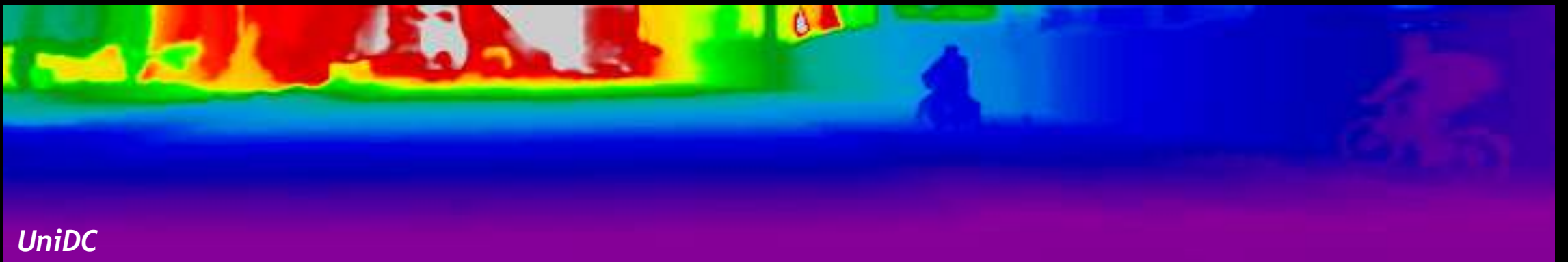
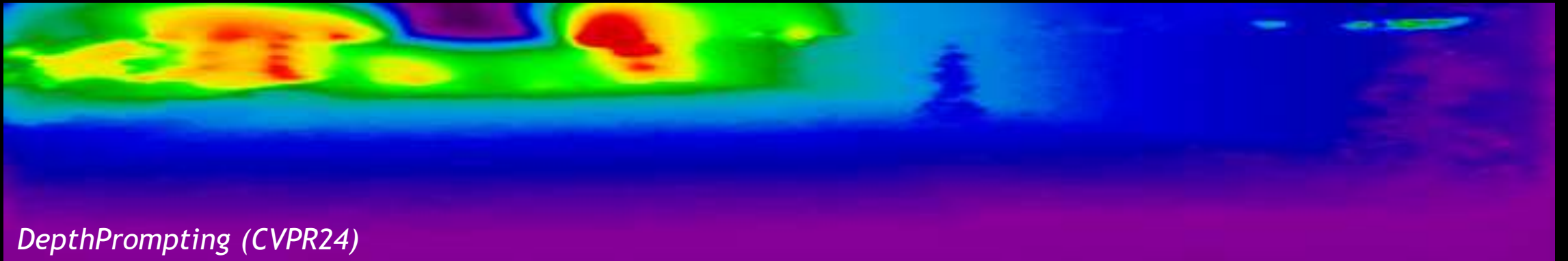
*HCL*: hyperbolic convolution layer

*SP*: Spatial Propagation [CSPN++]

$A_{\kappa}^{hyp}$ : Hyperbolic affinity for  $\kappa_{\kappa}$

$\kappa_{\kappa} \in \{\kappa_1, \kappa_2, \kappa_3\}$

# Experimental results of 100-shot on KITTI dataset.



# Commercial Depth Sensors



Indoor Environment

Outdoor Environment



# Universal Depth Completion



“Universal Depth Model  
for arbitrary sensors and environments”

# Summary

Our UniDC ...

1. Bridges gaps across sensors and environments.
2. Leverages foundational knowledge, depth prompting, and hyperbolic geometry.
3. Delivers strong results with minimal labeled data.
4. Enables efficient, adaptable depth perception for diverse applications.

# **Thank you for your attention !**

Look forward to any questions you may have.

- [github.com/JinhwiPark/UniDC](https://github.com/JinhwiPark/UniDC)

- [www.jinhwipark.com](http://www.jinhwipark.com)