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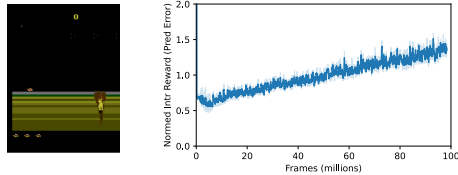


Catastrophic Forgetting is not only issue in Continual Learning

Intrinsic Reward of Same Observation

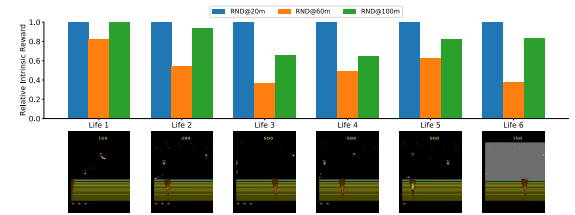
Key Assumption of Prediction-Based Intrinsic Reward Function

Intrinsic Reward before Dying during Training



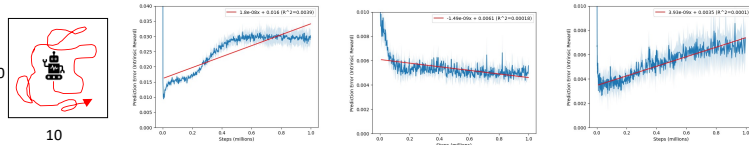
$$r_{t_1}^i(s) \leq r_{t_2}^i(s) \iff t_1 > t_2$$

Monotonically decreasing function



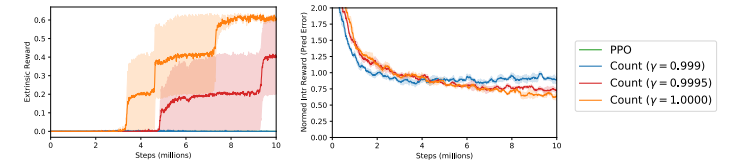
Distribution Shift Occurs as the Agent Explore More Space

Catastrophic Forgetting Deteriorates Performance



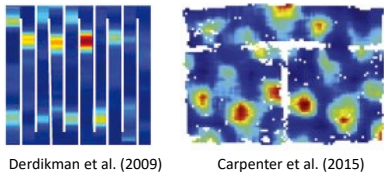
$$N_{\text{visit}}(o) \leftarrow \gamma \cdot N_{\text{visit}}(o) + b$$

$$r_i = 1/\sqrt{N_{\text{visit}}(o)}$$



Fragmentation and Recall in Curiosity-Driven RL (FARCuriosity)

Comparison with RND (Burda et al., 2019)



Grid cell in entorhinal cortex divides an environment into multiple fragments.

STM holds current curiosity module (e.g., RND)

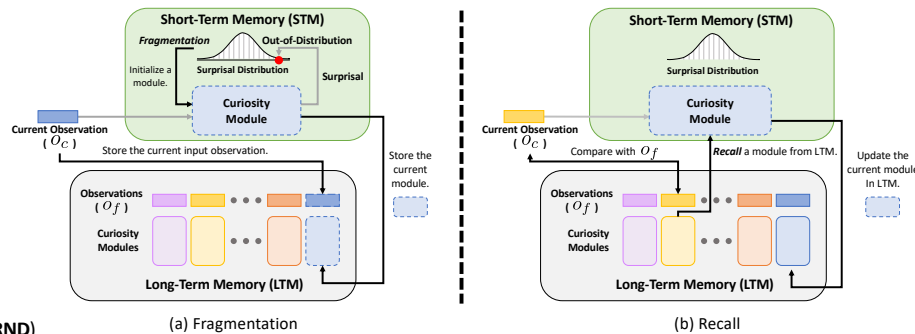
LTM stores curiosity modules and observations on fracture points.

Fragmentation

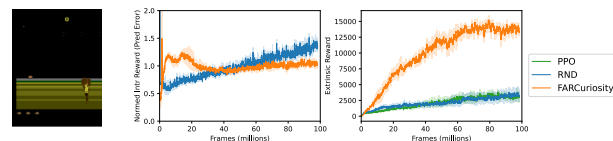
- The prediction error in curiosity module is used for the surprisal.
- Surprisal > Out-of-Distribution of running statistics.
- Store the current observation and the curiosity module in LTM.
- Initialize a new curiosity module.

Recall

- Cosine similarity between the current observation and fracture point's observation is high, store the current module and recall the corresponding one.



Normalized Intrinsic Reward of First Frame in Jamesbond



- Intrinsic reward from RND keeps increasing \Rightarrow Catastrophic Forgetting
- FarCuriosity generates consistent reward after 20M steps.

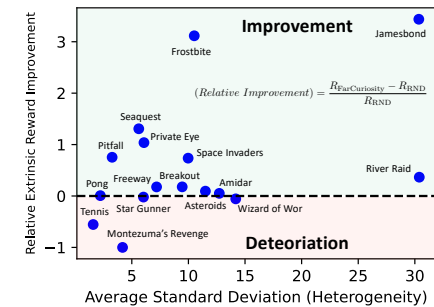
Relative Improvement

$$\frac{R_{\text{FarCuriosity}} - R_{\text{RND}}}{R_{\text{RND}}}$$

R_* : extrinsic reward

Heterogeneity

Average standard deviation of each pixel in generated videos from trained RND.



No Global Trend between N(fragments) and the Performance

