

Ocean Wave Energy: Optimizing Reinforcement Learning Agents for Effective Deployment

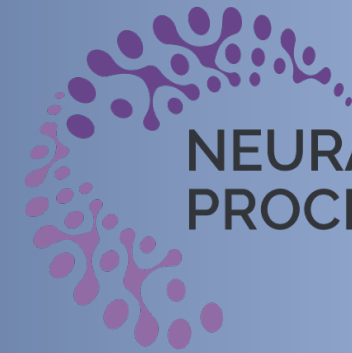
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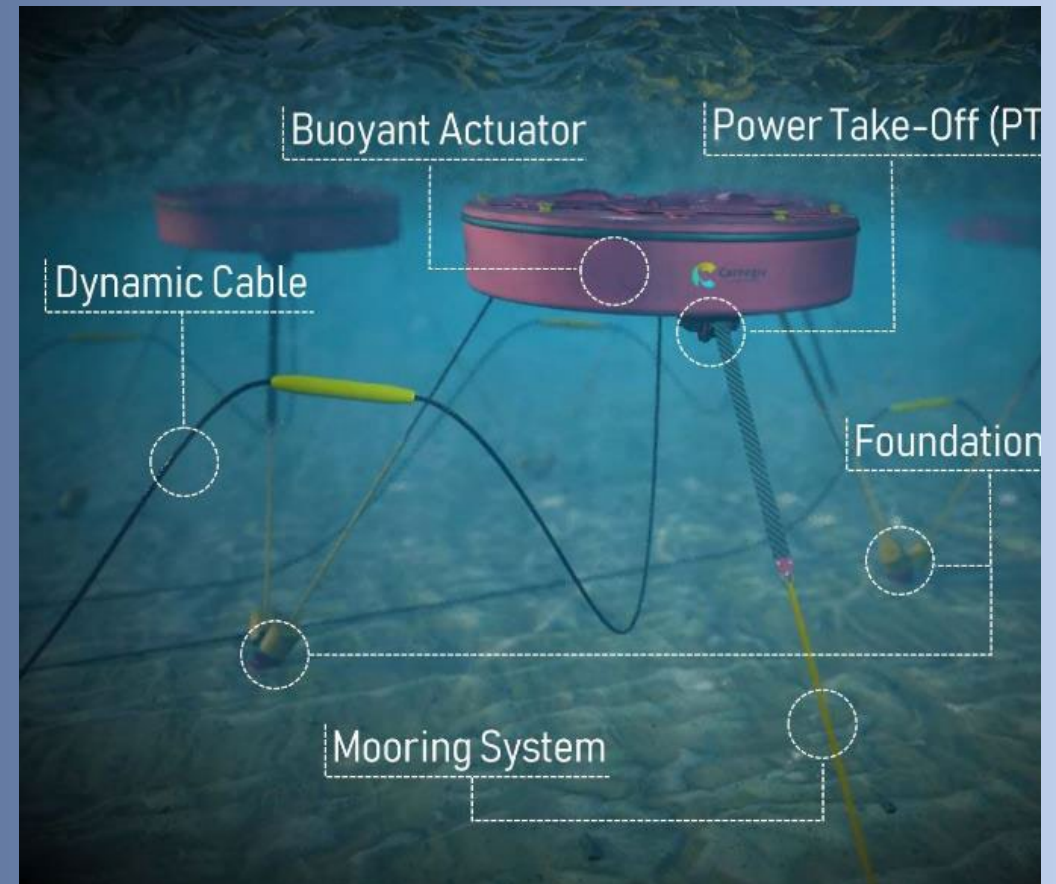
²Carnegie Clean Energy



Climate Change AI



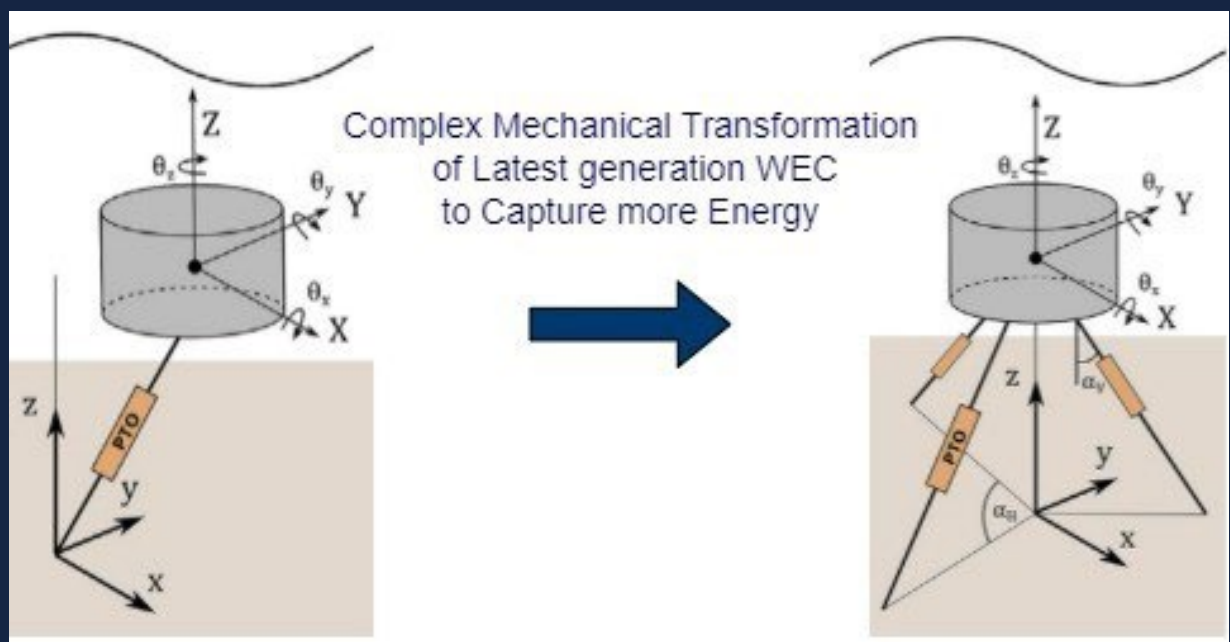
NEURAL INFORMATION
PROCESSING SYSTEMS





- Increase in energy efficiency \uparrow Revenue
- Reduce structural stress \downarrow Maintenance
- Protect from acute weather events

Carnegie Clean Energy's CETO 6 Wave Energy Platform won the EuropeWave Phase 3 contract for deployment in BiMEP in Spain after evaluation for cost effective design validation in Phase 2.



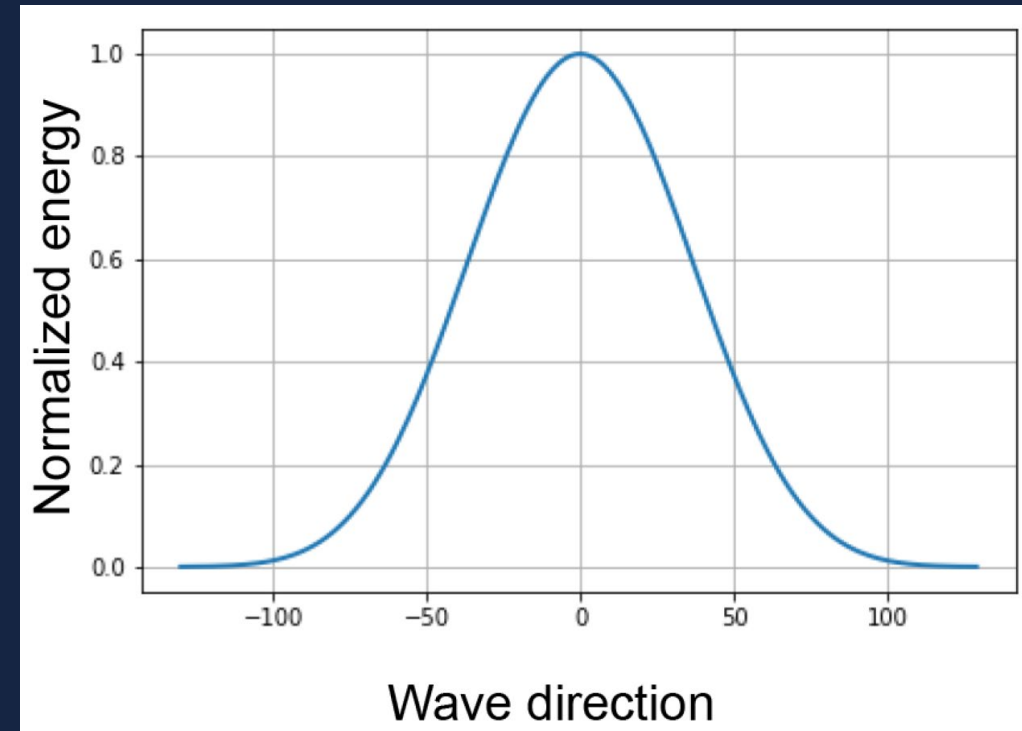
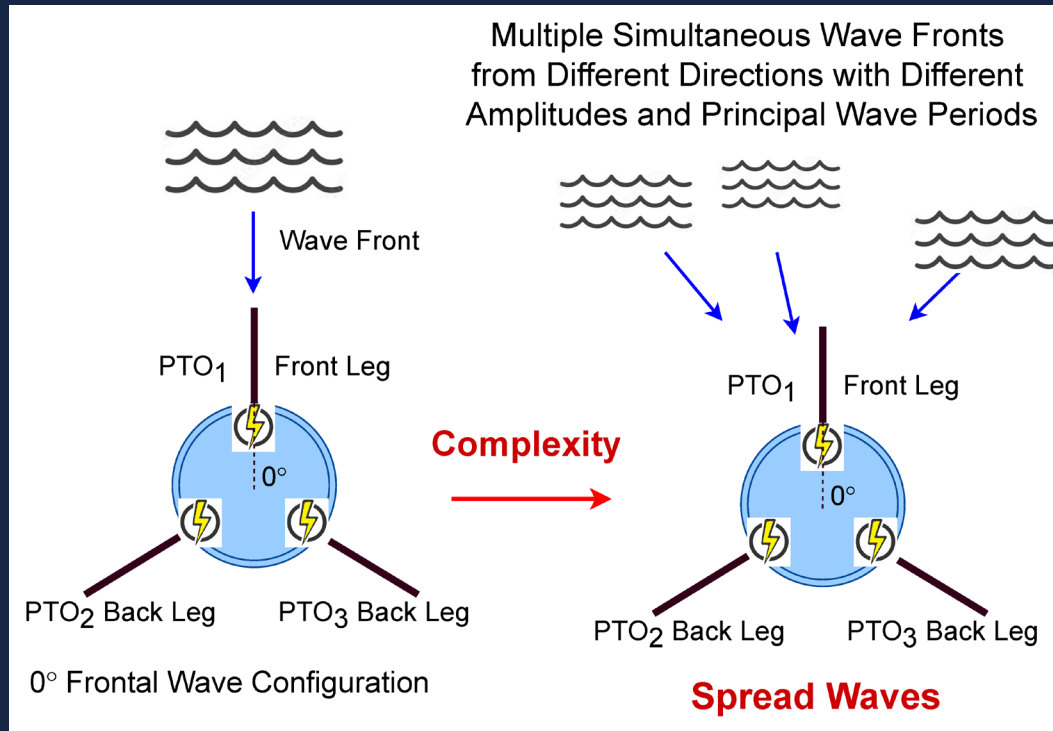
Multi-Agent
Reinforcement Learning
Controller

Simple Earlier
Generation
Wave Energy Converter



Complex CETO 6
Multi-Generator
Wave Energy Converter

Spread waves ► Complexity



Spread waves significantly increase complexity for WEC with simultaneous waves from different angles based on atmospheric events at different parts of the ocean.



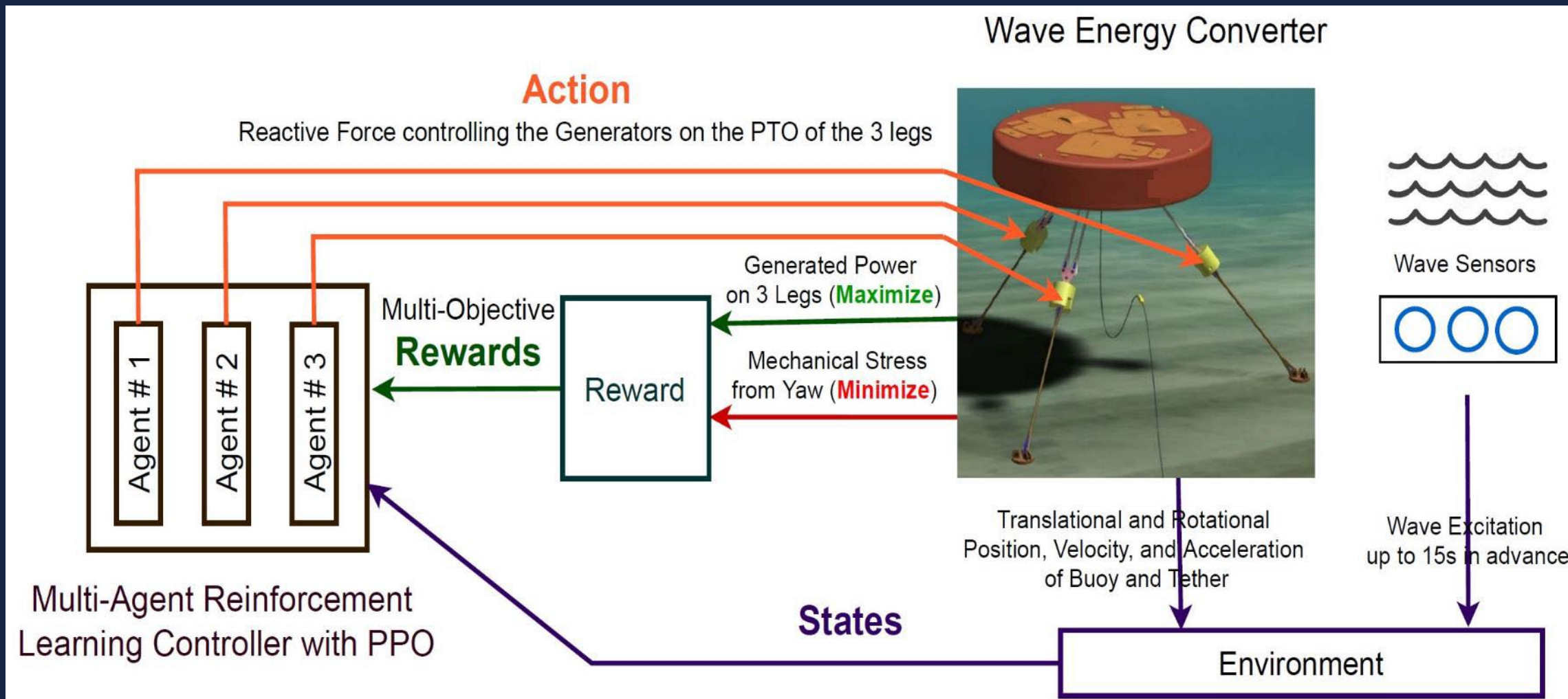
BiMEP Biscay Marine Energy Platform

Occurance (%) of Wave Types at BiMEP deployment site

TPeriod(s) Height (m)	6	8	10	12	14	16
1	13.89	16.88	13.99	6.23	1.57	0.22
2	0.72	4.74	7.42	9.14	5.73	1.71
3	0.00	0.42	1.88	3.01	3.37	2.37
4		0.01	0.55	1.61	2.08	2.46

Normalized Power for Different Wave Types

TPeriod(s) Height (m)	6	8	10	12	14	16
1	1.16	1.21	1.01	0.79	0.61	0.48
2	3.64	3.68	3.27	2.68	2.15	1.70
3	6.50	6.55	5.86	4.98	4.12	3.37
4	9.47	9.42	8.44	7.37	6.28	5.26



State Design

position	position of the buoy with velocity and acceleration for the translational and rotational motion
yaw	rotational yaw motion to monitor stress
tether	extension and velocity of tether
wave	wave elevation and rate of change for present and 10s ahead in time from sensors

$$s = [e \ \dot{e} \ \ddot{e} \ g \ \dot{g} \ z \ \dot{z}]^T$$

where,

e - the buoy position,

g - the tether extension

z - wave excitation

All RL agents share the continuous observation space of position and wave.

Action Space

The continuous action space for the individual RL agent is defined by the reactive force $f_{gen(i)}$ for the controlled generator, where “i” represents the index for the agent.

Reward

$$Reward_i = \alpha \cdot (P_{own(i)} + \eta_i \cdot P_{others})$$

where,

P - generated power defined by, $-f_{gen} * \dot{e}$.

η - the hyperparameter for the team coefficient,

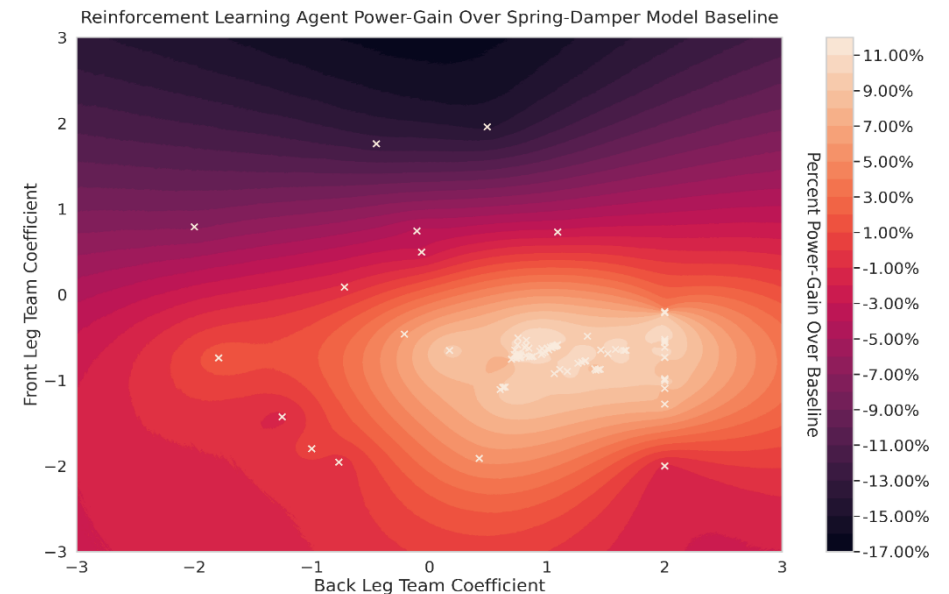
Co-opetition between multiple RL agents and Hyper-parameter optimizations

- Multi-agent Co-opetition: Disparity in power and optimum trade-off by individual legs, to get most combined power in all legs, make the best solution a combination of co-operation and competition for different agents.
- Multi-dimensional hyper-parameter optimization was key for RL agent performance gains

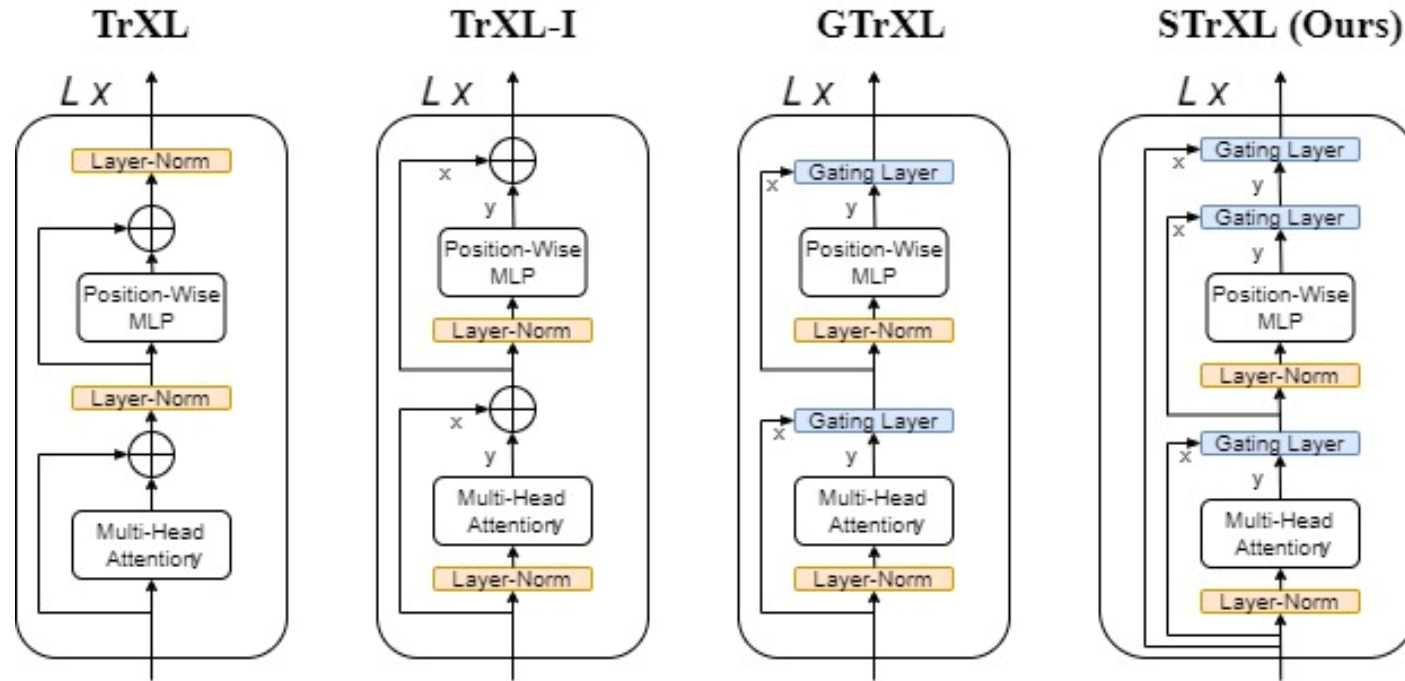
Reward Shaping

$$\text{Reward} = P_{\text{own}} + \eta \cdot P_{\text{others}}$$

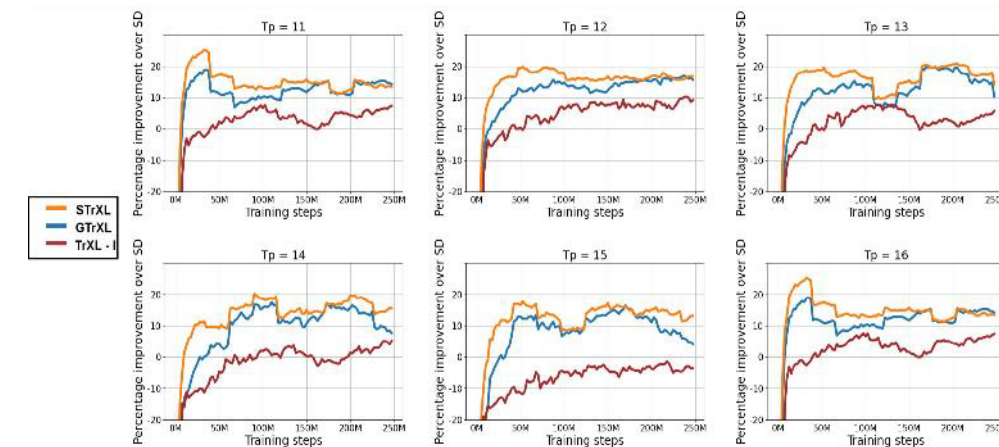
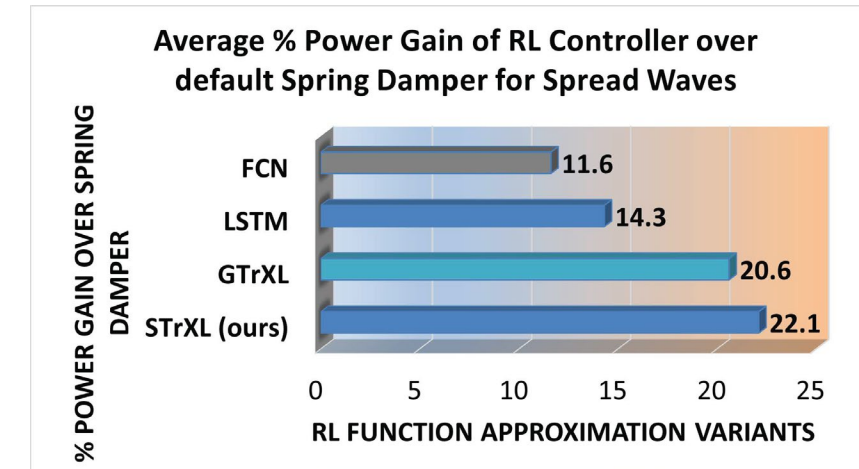
where, η = team coefficient, P_{own} is the power of the generator being controlled and P_{other} is power from other generators



Novel STrXL Transformer architecture for RL beats SOTA



- Our Novel STrXL **beats State-of-the-art** GTrXL transformer on **training speed** and **performance** for multi-agent RL for CETO 6 WEC
- Transformers are hard to train for multi-agent RL



Our Novel STrXL beats SOTA GTrXL on Performance



Climate Change AI

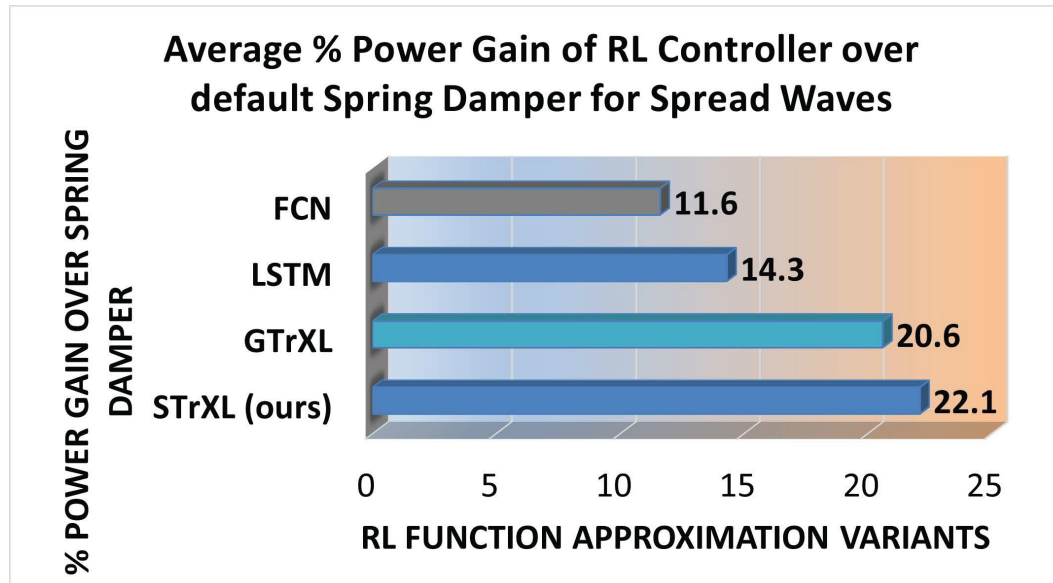


NEURAL INFORMATION
PROCESSING SYSTEMS

RL Controller Power gain (%) over default spring damper (SD) controller for different Function Approximations

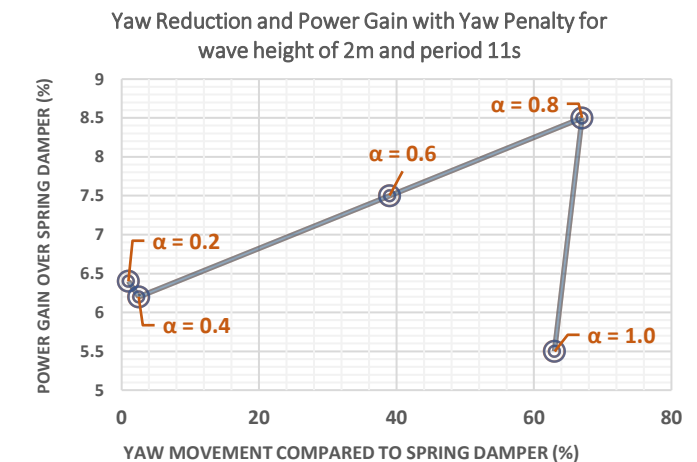
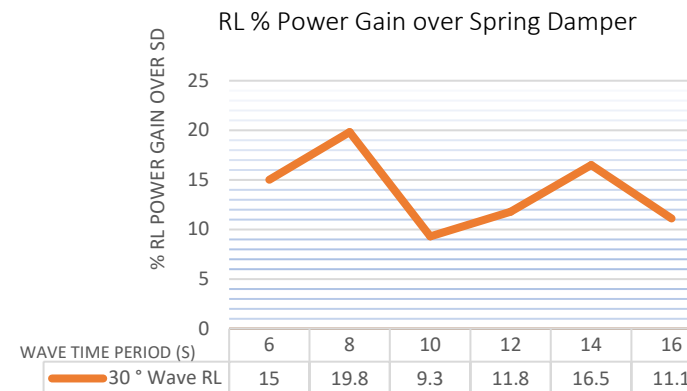
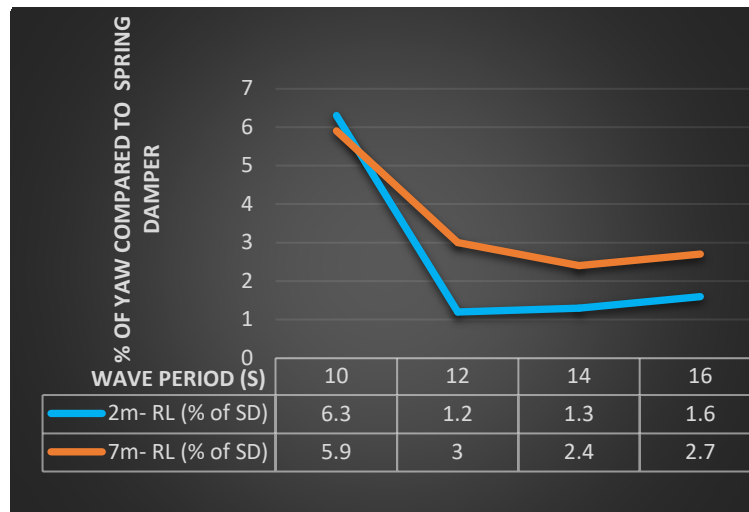
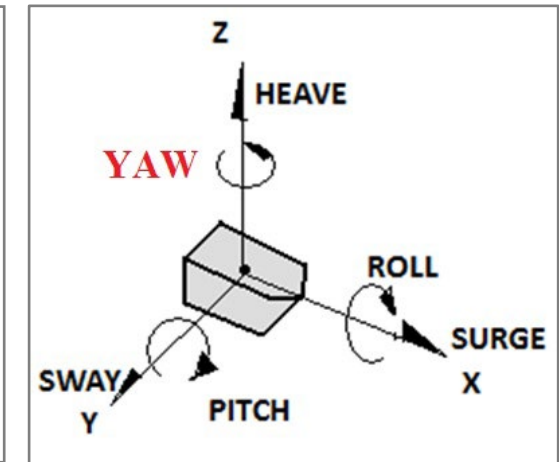
Spread Waves: RL % Gain of Energy Capture over default (SD controller)
% Gain for Wave Height = 2m

Wave Time Period(s)	6	7	8	9	10	11	12	13	14	15	16	Avg
FCN	15.2	15.4	12.0	11.7	12.2	10.2	13.5	8.4	9.2	10.1	9.4	11.6
LSTM	18.2	19.2	15.2	14.2	15.2	13.2	11	11	12.5	15.1	12.1	14.3
GTrXL	22.2	24.1	25.4	23.9	19.3	14.9	23.2	15.1	17.4	19.9	21	20.6
STrXL (ours)	23.1	25.2	24.2	25.2	21.4	22.3	25.4	17.2	20.2	20.5	18.2	22.1



Performance : our Novel STrXL beats State-of-the-art GTrXL transformer for multi-agent RL for CETO 6 WEC for **Spread Waves**

- Yaw rotational motion of the voluminous buoy causes damaging mechanical stress and is higher for angled waves.
- Penalty for yaw: $Reward = (\alpha) power + (1 - \alpha) yaw$, where α is tunable, lesser $\alpha \Rightarrow$ stronger penalty.
- Result: **Yaw is almost eliminated** resulting in **less maintenance** compared to spring damper (SD).
- Reward shaping with **yaw minimization improved power generation**, as more power directed to the generator
- Combined reward maximizes energy capture maximization and minimizes stress.



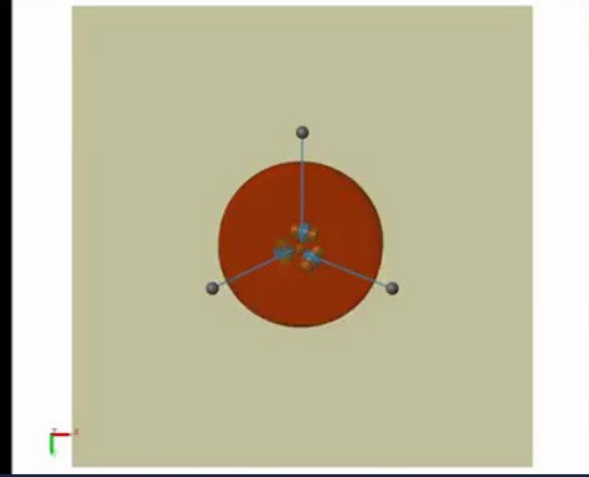
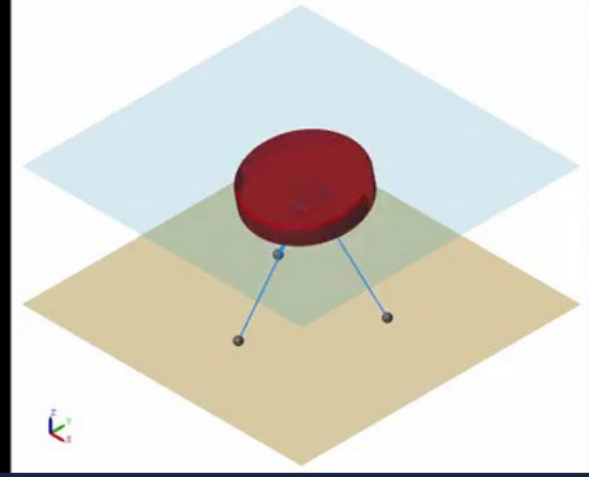
RL controller reduces stress : Yaw minimization

Isometric view

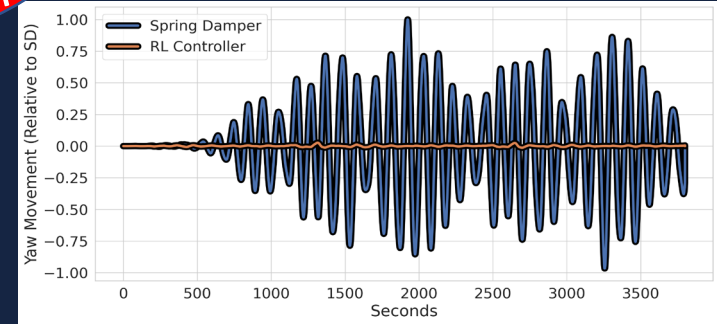
Bottom view

Yaw v/s time

Spring-damper controller

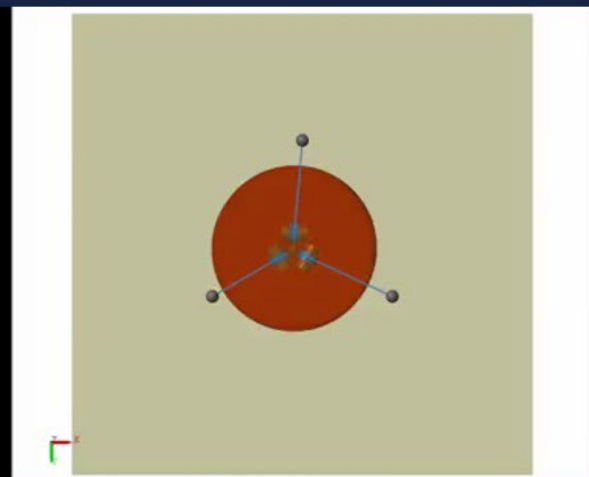
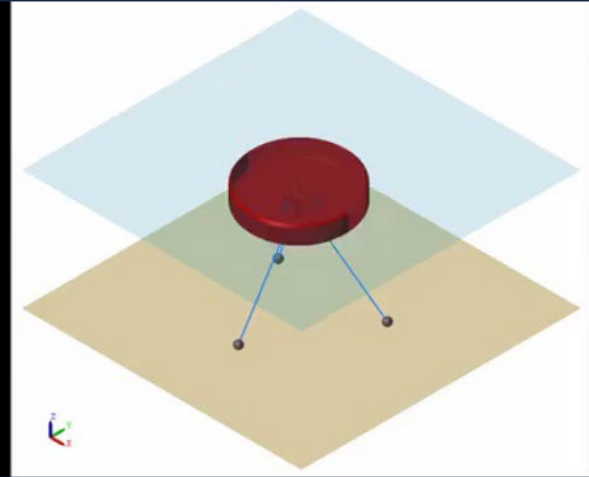


Twisting Yaw higher for Spring Damper

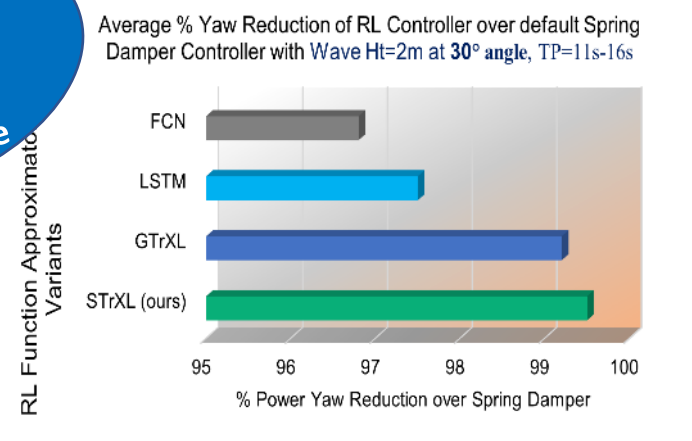


Comparison of Yaw movement between RL and the spring damper (SD) controllers for an episode with wave height of 2m and principal wave period of 12s. Values are relative to maximum SD yaw.

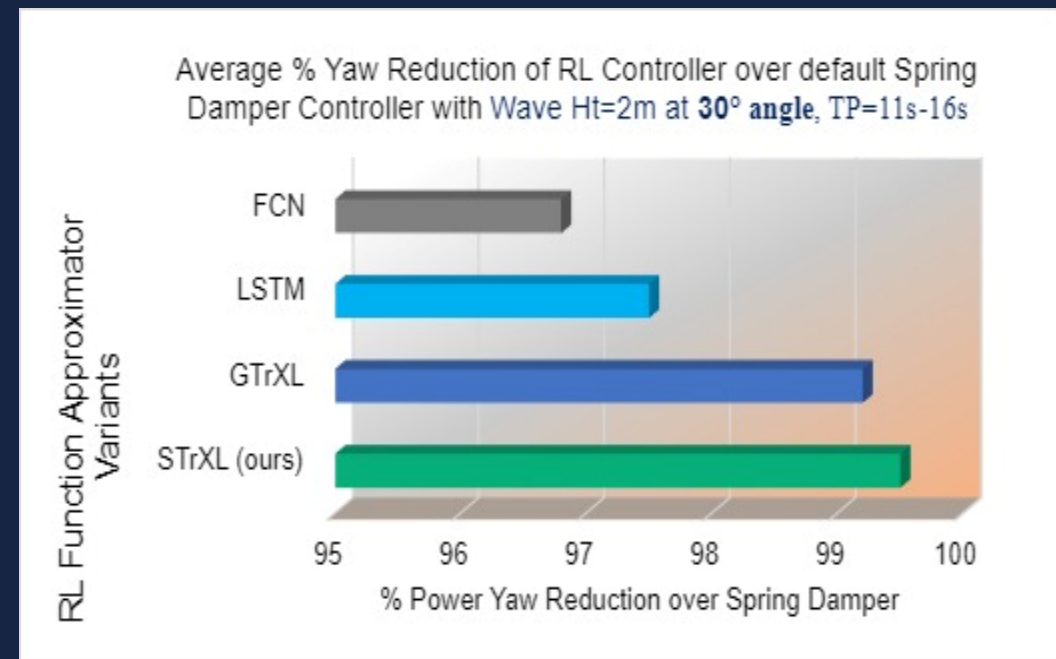
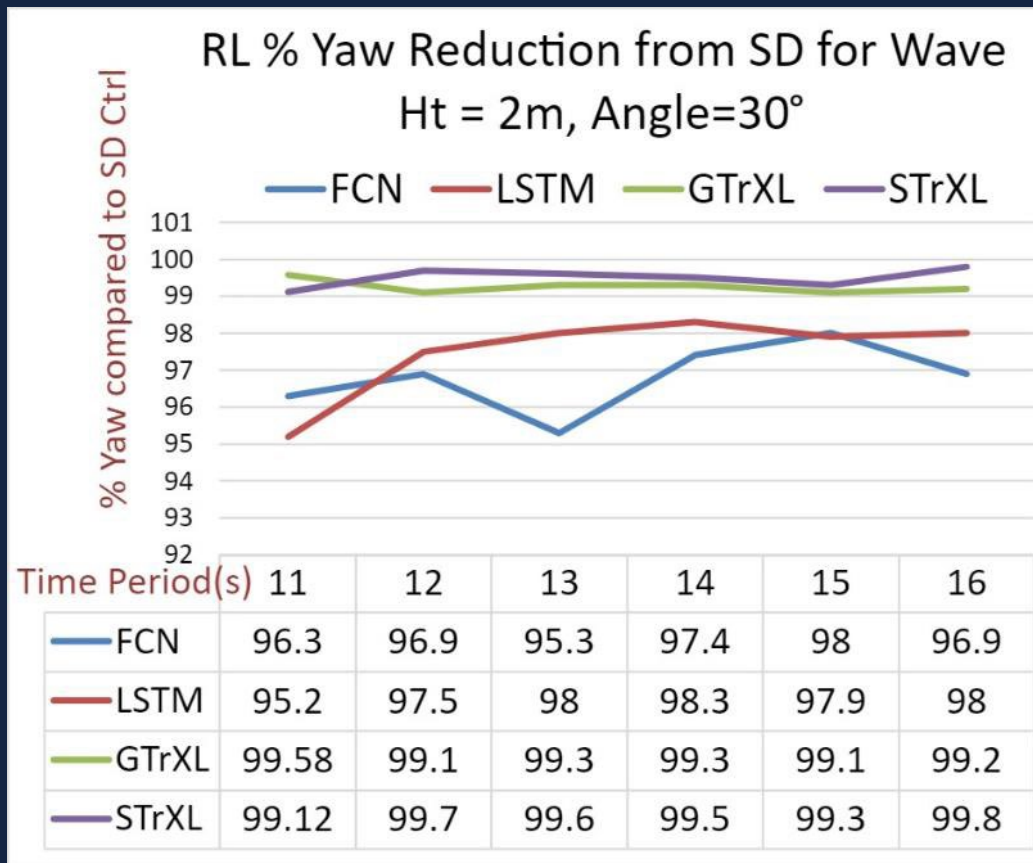
RL controller



Twisting Yaw minimized with RL minimizing stress and maintenance



8x Speed



- Some sea states carry higher energy than others
- Some sea states have higher occurrence than others

we normalize the generated power by the optimal power for every sea state

$$r(t) = \frac{power(t)}{power_opt(tp, ht)} - \alpha * f(yaw(t)) * yaw(t)$$

- power generated from different wave types is normalized by the max theoretical power for the wave types, and wave types are sampled based on occurrence
- α is the weighting factor for the yaw penalty, $yaw(t)$ is the yaw at time t , and $f(yaw(t))$ is a non-linear yaw factor that penalizes higher yaw more than lower yaw

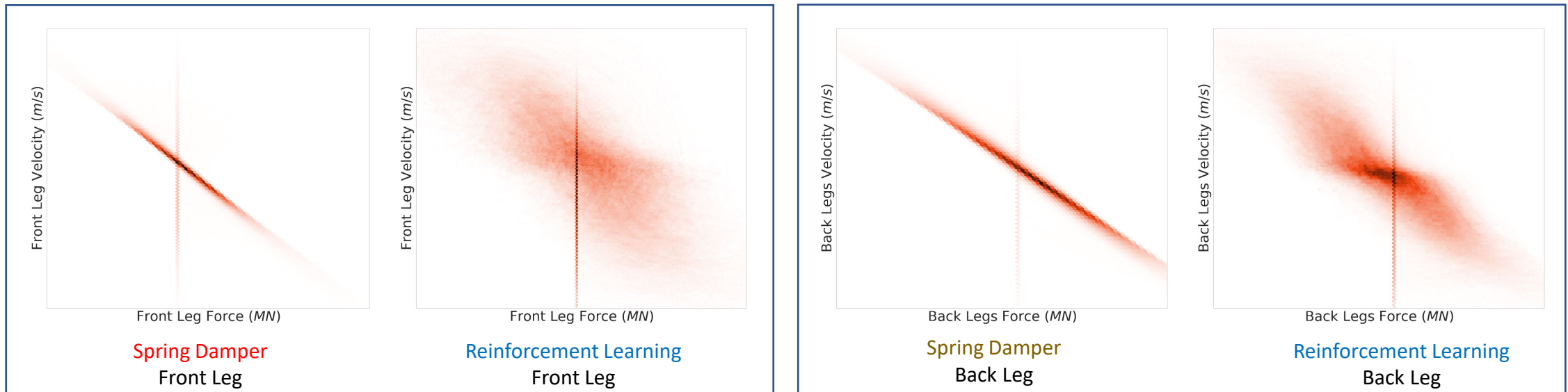
% Power Gain of RL controller over default Spring Damper for CETO 6 WEC

TPeriod(s) \ Height (m)	6	8	10	12	14	16
1	9.60	22.80	36.30	45.50	50.50	54.70
2	3.80	10.60	15.20	24.60	23.90	31.60
3	0.80	4.20	8.20	13.60	15.20	18.40
4	-0.70	1.90	3.50	6.94	11.20	15.10

% Power Distribution across different wave types (weighted by occurrence)

TPeriod(s) \ Height (m)	6	8	10	12	14	16
1	6.87	8.75	6.04	2.11	0.41	0.04
2	1.12	7.46	10.36	10.49	5.26	1.24
3	0.00	1.18	4.71	6.40	5.93	3.42
4		0.04	1.98	5.07	5.58	5.53

- Spring Damper is more greedy and reactive forces for the generators on the legs are almost proportional to the instantaneous velocity of the tether as energy is captured working against this motion.
- RL controller is fuzzy about the proportionality of reactive force and tether (leg) velocity, as it **compromises short-term objectives for greater gains on energy capture at the more opportune segments of the wave cycles** with discounted returns.



- **Better co-ordination between the multiple generators and legs** with varying waves and 6 degrees of motion which the existing state of the art controllers fail to do

- **22% power gains** boosting revenue opportunities
- **Reduced mechanical stress**, which impacts maintenance and operating costs
- Actively **mitigated survival conditions**, helping to preserve capital investment
- This MARL architecture applies **to other clean energy problems like wind energy, both for individual wind power generators and wind farms**
- STrXL can help faster training of Transformers for RL with better performance
- **Carnegie CETO 6 platform won the Phase 3 contract of the EuropeWave project to be deployed in BiMEP in Spain.** This followed their win at the Phase 2 testing.

Thank You