

Mobilizing Personalized Federated Learning in Infrastructure-less and Heterogeneous Environments via Random Walk Stochastic ADMM



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Motivation

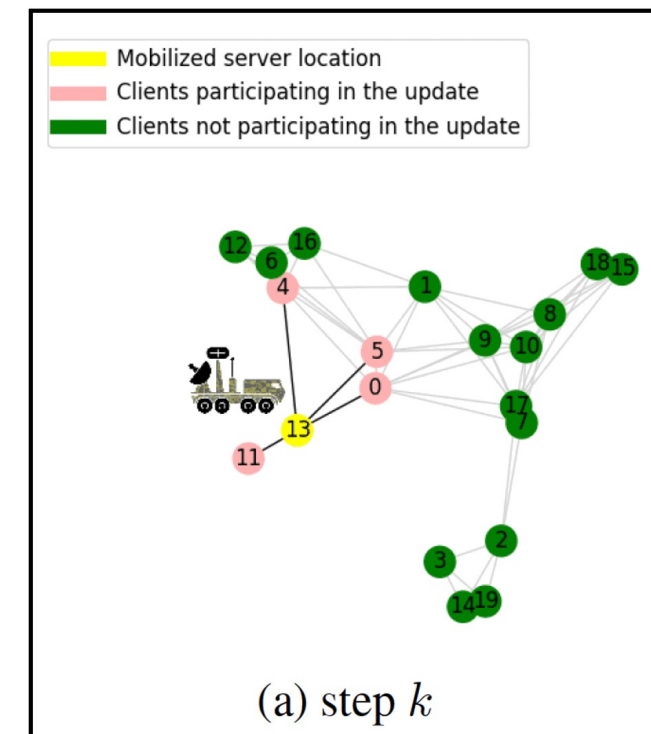
Federated Learning (FL) challenges in real-world applications:

- ❖ **Limited applicability** in environments lacking network infrastructures such as **robotics** and **ad-hoc networks**
 - Difficulty in maintaining consistent and reliable **connections**
 - Change in **conditions** in dynamic environments with rapidly evolving topologies and ongoing adaptations
 - Limited and constrained **communication** between central server and clients

- ❖ Difference in clients' data distribution and tasks
 - Clients' data distribution is **non-IID** (non-independent and identically distributed)
 - Clients perform different tasks
 - Lack of generalization of the global model => Model **discrepancy**

Contribution

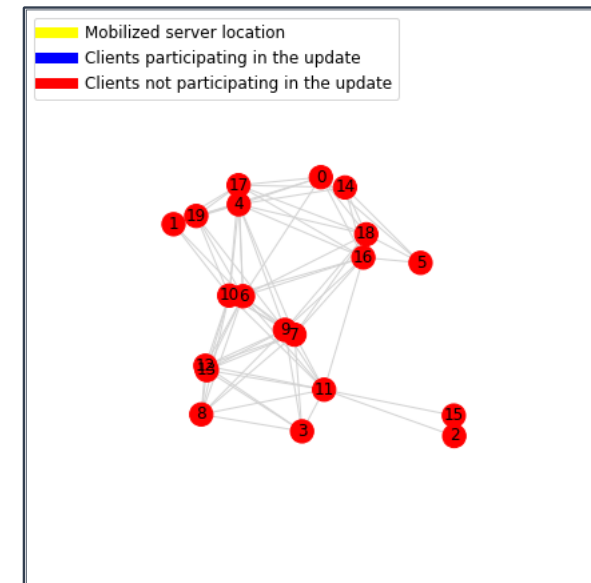
- ❖ To address these FL challenges, we propose a novel and unique FL framework called Random Walk Stochastic Alternating Direction Method of Multipliers (**RWSADMM**):
 - Server moves between clients based on a **Random Walk (RW)** algorithm
 - Presence of **data heterogeneity**
 - A **dynamic** reachability graph among distributed clients
 - A **movable** vehicle as the central server



Framework Description

- ❖ Clients rely on **short-range transmission** devices to interact with the movable server
 - Communication is possible only within the communication range
 - Whenever the server arrives in the communication range of **Client i** , it and its **neighbors** participate in the computation round
- ❖ Server navigates using a **non-homogeneous Markov Chain Random Walk** method
- ❖ Probabilistic approach allows for a more effective server movement and navigation
- ❖ Transition matrix $P(k)$ at time k :

$$[P(k)]_{i,j} = \Pr\{i_{k+1} = i | i_k = j\} \in [0, 1]$$



Framework Formulation

- ❖ Objective: **Minimizing** the average **loss** while ensuring **local proximity** among clients' local models
- ❖ Graph: **Dynamic** connected graph $G = (V, E)$ with n clients and m edges.
- ❖ $V = \{v_1, v_2, \dots, v_n\}$ is the set of n clients
- ❖ E is the set of m edges, which are created if within the communication range.

$$\min_{\mathbf{x}_{1:n} \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(\mathbf{x}_i)$$

$$\text{s.t. } |\mathbf{x}_i - \mathbf{x}_j| \leq \mathbf{1} \otimes \epsilon_i, \quad \forall i \in \{1, \dots, n\}$$

- ❖ Parameters:
 - x_i : **local model** parameter stored in client i
 - $f_i(x_i)$: **local loss** function for client i , potentially **non-convex**
 - ϵ_i : **Non-consensus relaxation** between local neighboring clients, replacing model consensus requirement in typical FL frameworks

Framework Formulation

- ❖ By introducing **local proximity model** y_i stored by the server, the problem is rewritten as:

$$\min_{\mathbf{x}_{1:n} \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x_i)$$

$$\text{s.t. } \quad |\mathbf{1} \otimes \mathbf{y}_i - \mathbf{X}_{N(i)}| \leq \mathbf{1} \otimes \epsilon_i / 2, \quad \forall i \in \{1, \dots, n\}$$

- ❖ Parameters:

- \mathbf{y}_i : **local proximity** of $N(i)$
- $\mathbf{X}_{N(i)}$: Concatenated matrix containing models of client set $N(i)$'s
- $N(i)$: Vertex set containing **client i** and its **neighbors**

Framework Formulation

- ❖ By introducing **local proximity model** y_i stored by the server, the problem is rewritten as:

$$\min_{\mathbf{x}_{1:n} \in \mathcal{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x_i)$$

Constrained
problem

$$\text{s.t.} \quad |\mathbf{1} \otimes y_i - \mathbf{X}_{N(i)}| \leq \mathbf{1} \otimes \epsilon_i / 2, \quad \forall i \in \{1, \dots, n\}$$

Augmented Lagrangian Function L_β

$$L_\beta(\mathbf{y}_{1:n}, \mathbf{X}, \mathbf{Z}_{1:n}) = \frac{1}{n} \left[F(\mathbf{X}) + \sum_{i=1}^n \langle \mathbf{Z}_i, |\mathbf{1} \otimes y_i - \mathbf{X}_{N(i)}| - \epsilon_i \rangle + \frac{\beta}{2} \sum_{i=1}^n \| |\mathbf{1} \otimes y_i - \mathbf{X}_{N(i)}| - \epsilon_i \|_F^2 \right]$$

- ❖ Parameters:
 - β : **Barrier** parameter
 - $\mathbf{Z}_i \in \mathcal{R}^{n_i \times p}$: **dual** variable
 - $\epsilon_i = \epsilon_i / 2$

Framework Formulation

- ❖ RWSADMM is derived by integrating **RW** and **stochastic inexact approximation** techniques into ADMM
 - At iteration k , server approaches client i_k using RW algorithm
 - The clients $N(i_k)$ participate in the federated update
 - The corresponding group of variables, $x_{i_k}, y_{i_k}, z_{i_k}$ are updated in a **stochastic way** by deriving the solver of each subproblem

$$\mathbf{x}_{i_k} = \arg \min_{\mathbf{x}_{i_k}} L_{\beta}(\mathbf{y}'_{i_k}, \mathbf{x}_{i_k}, \mathbf{z}'_{i_k})$$

$$\mathbf{y}_{i_k} = \arg \min_{\mathbf{y}_{i_k}} L_{\beta}(\mathbf{y}_{i_k}, \mathbf{X}_{N(i_k)}, \mathbf{z}'_{N(i_k)})$$

- Then the Lagrangian multiplier is updated

$$\mathbf{z}_{i_k} = \mathbf{z}'_{i_k} + \beta(|\mathbf{y}_{i_k} - \mathbf{x}_{i_k}| - \boldsymbol{\varepsilon}_{i_k})$$

- $\mathbf{y}'_{i_k}, \mathbf{x}_{i_k}, \mathbf{z}'_{i_k}$: local parameters stored in client i_k at the $(k - 1)$ th iteration

Framework Formulation

❖ X-update:

- Driving the solver updating X variable

$$\min_{\mathbf{x}_{i_k}} \left[f_{i_k}(\mathbf{x}_{i_k}) + \langle \mathbf{z}'_{i_k}, |\mathbf{y}'_{i_k} - \mathbf{x}_{i_k}| - \boldsymbol{\varepsilon}_{i_k} \rangle + \frac{\beta}{2} \| |\mathbf{y}'_{i_k} - \mathbf{x}_{i_k}| - \boldsymbol{\varepsilon}_{i_k} \|_F^2 \right]$$



Substituted by first order stochastic approximation

$$\min_{\mathbf{x}_{i_k}} \left[g_{i_k}(\mathbf{x}'_{i_k}, \xi_{i_k})(\mathbf{x}_{i_k} - \mathbf{x}'_{i_k}) + \langle \mathbf{z}'_{i_k}, |\mathbf{y}'_{i_k} - \mathbf{x}_{i_k}| - \boldsymbol{\varepsilon}_{i_k} \rangle + \frac{\beta}{2} \| |\mathbf{y}'_{i_k} - \mathbf{x}_{i_k}| - \boldsymbol{\varepsilon}_{i_k} \|_F^2 \right]$$

One of a few samples
randomly selected by
client i_k

$$\begin{aligned} \mathbf{x}_{i_k} &= \mathbf{y}'_{i_k} + \frac{1}{\beta} \mathbf{z}'_{i_k} \odot \text{sgn}(\mathbf{t}') - \frac{1}{\beta} \text{sgn}(\mathbf{t}') \odot (\boldsymbol{\varepsilon}_{i_k} + g_{i_k}(\mathbf{x}'_{i_k}, \xi_{i_k})) \\ &= \mathbf{y}'_{i_k} + \frac{1}{\beta} \text{sgn}(\mathbf{t}') \odot (\mathbf{z}'_{i_k} - \boldsymbol{\varepsilon}_{i_k} - g_{i_k}(\mathbf{x}'_{i_k}, \xi_{i_k})) \end{aligned}$$

- Signum $\text{sgn}(\cdot)$ function extracts the sign of a vector and $\mathbf{t}'_{i_k} = \mathbf{y}'_{i_k} - \mathbf{x}'_{i_k}$

The stochastic approximation tremendously reduces memory consumption and computational costs in each computation round

Framework Formulation

❖ Y-update:

- Driving the solver updating Y variable

$$\min_{\mathbf{y}_{i_k}} \left[\langle \mathbf{Z}'_{N(i_k)}, |\mathbf{1} \otimes \mathbf{y}_{i_k} - \mathbf{X}_{N(i_k)}| - \boldsymbol{\varepsilon}_{i_k} \rangle + \frac{\beta}{2} \|\mathbf{1} \otimes \mathbf{y}_{i_k} - \mathbf{X}_{N(i_k)}| - \mathbf{1} \otimes \boldsymbol{\varepsilon}_{i_k}\|_F^2 \right]$$



$$\mathbf{y}_{i_k} = \frac{1}{n_{i_k}} \sum_{j \in N(i_k)} \left[\mathbf{x}_{i_k} - \left(\frac{\mathbf{z}_{i_k}}{\beta} + \boldsymbol{\varepsilon}_{i_k} \right) \odot \text{sgn}(\mathbf{t}_{i_k}) \right]$$



Reducing the communication cost from $O(n)$ to $O(1)$

$$\mathbf{y}_{i_k} = \mathbf{y}'_{i_k} + \frac{1}{n_{i_k}} \left[\mathbf{x}_{i_k} - \left(\frac{\mathbf{z}_{i_k}}{\beta} + \boldsymbol{\varepsilon}_{i_k} \right) \odot \text{sgn}(\mathbf{t}_{i_k}) \right] - \left[\mathbf{x}'_{i_k} - \left(\frac{\mathbf{z}'_{i_k}}{\beta} + \boldsymbol{\varepsilon}_{i_k} \right) \odot \text{sgn}(\mathbf{t}_{i_k}) \right]$$

- $\mathbf{t}_{i_k} = \mathbf{y}'_{i_k} - \mathbf{x}_{i_k}$

Substituting \mathbf{y}_{i_k} through mathematical induction significantly reduces the communication costs in each computation round

Framework Formulation

❖ Z-update:

- Driving the solver updating Z variable

$$\mathbf{z}_{i_k} = \mathbf{z}'_{i_k} + \kappa\beta(|\mathbf{1} \otimes \mathbf{y}_{i_k} - \mathbf{X}_{N(i_k)}| - \boldsymbol{\varepsilon}_{i_k})$$

- Strictly updated following standard ADMM scheme
- κ coefficient is decayed after each computation round for achieving better convergence

Algorithm

❖ Effectiveness

- Convergent
- Dynamic graph
- Heterogeneous data distribution

❖ Efficiency

- Save memory cost
- Save communication cost

Algorithm 1 RWSADMM

1: **Initialization:**

Initialize Markov transition matrices $\{\mathbf{P}(0), \mathbf{P}(1), \dots\}$.
Initialize $\{\mathbf{x}_i^0\}_{i=1}^n = 0$, $\{\mathbf{z}_i^0\}_{i=1}^n = 0$, and

$$\mathbf{y}^1 = \frac{1}{n} \sum_{i=1}^n (\mathbf{x}_i^0 - \frac{\mathbf{z}_i^0}{\beta}) = 0$$

2: **RWSADMM**(β, \mathbf{y}_1):

3: **repeat**

4: **for** $k \in 0, 1, 2, \dots$ **do**

5: Client i_k receives \mathbf{y}'_{i_k} and updates \mathbf{X} , \mathbf{Z} , and \mathbf{y} using following equations:

$$\mathbf{x}_{i_k} = \arg \min_{\mathbf{x}_{i_k}} L_{\beta}(\mathbf{y}'_{i_k}, \mathbf{x}_{i_k}, \mathbf{z}'_{i_k}),$$

$$\mathbf{y}_{i_k} = \arg \min_{\mathbf{y}_{i_k}} L_{\beta}(\mathbf{y}_{i_k}, \mathbf{X}_{\mathcal{N}(i_k)}, \mathbf{Z}'_{\mathcal{N}(i_k)}),$$

$$\mathbf{z}_{i_k} = \mathbf{z}'_{i_k} + \beta(|\mathbf{y}_{i_k} - \mathbf{x}_{i_k}| - \varepsilon_i),$$

6: **end for**

$$\kappa = 0.99 \times \kappa$$

7: **until** the termination condition is TRUE.

RETURN $\mathbf{X}^*, \mathbf{y}^*$

Theoretical Guarantees

- ❖ To prove the convergence, a **Lyapunov** function is defined: $L_\beta^k = L_\beta(\mathbf{y}^k, \mathbf{X}^k; \mathbf{Z}^k)$
- ❖ $(L_\beta^k)_{k \geq 0}$ is **non-decreasing** and is lower bounded by **infimum of f ($\inf(f)$)**

Convergence Theorem: Suppose the following two assumptions hold:

1. The objective function $f_i(x_i)$ is **coercive** and **L-smooth**
2. Random Walk forms an **irreducible** and **aperiodic** Markov Chain with mixing time $\tau(\delta)$. (mixing time $\tau(\delta)$ (given $\delta > 0$) is the smallest integer s.t. $\| [P(k)^{\tau(\delta)}]_{ij} - \pi_j \| \leq \delta \pi^*$).

For $\beta > 2L^2 + L + 2$, it holds that any limit point $(\mathbf{y}^*, \mathbf{X}^*, \mathbf{Z}^*)$ of the sequence $(\mathbf{y}^k, \mathbf{X}^k, \mathbf{Z}^k)$ generated by RWSADMM satisfies that $(\mathbf{y}^*, \mathbf{X}^*, \mathbf{Z}^*)$ is a stationary point with probability 1, that is,

$$Pr \left(0 \in \frac{1}{n} \sum_{i=1}^n \nabla f_i \right) = 1$$

Convergence Rate Theorem: (**Sublinear convergence rate**) With assumptions of convergence theorem and $\beta > 2L^2 + L + 2$, given local models initialized as $\nabla f_i(\mathbf{x}_i^0) = \beta \mathbf{x}_i^0 = \mathbf{z}_i^0$, $i \in \{1, \dots, n\}$, there exists a subgradient sequence $\{g^k\} \in \partial L_\beta^k$ satisfying

$$\min_{k \leq K} E \|g^k\|^2 \leq \frac{C}{K} (L_\beta^0 - \inf(f)), \forall K \geq \tau(\delta) + 2$$

where C is a constant depending on β, L, n , and $\tau(\delta)$. Hence, a gradient sublinear convergence is proved.

Sublinear convergence rate is comparable with other FL frameworks' convergence rate; while they did not consider a dynamic environment.

In a convex problem, RWSADMM is provable to converge with linear convergence rate.

Communication Complexity: Using the convergence rate theorem, the communication complexity of RWSADMM for **nonconvex nonsmooth** problem is as follows. To achieve ergodic gradient deviation $E_t := \min_{k \leq K} E \|g^k\|^2 \leq \omega$, $\forall K \geq \tau(\delta) + 2$, it is sufficient to have

$$\frac{C}{K} (L_\beta^0 - \inf(f)) \leq \omega \xrightarrow{(*)} O \left(\frac{1}{\omega} \cdot \frac{\ln^2 n}{(1 - \lambda_2(\mathbf{P}(k)))^2} \right)$$

- ❖ (*) is achieved by taking L_β^0 and $\inf(f)$ as constants and independent of n and network structure. $\lambda_2(\mathbf{P}(k)) = \max\{|\lambda_i(\mathbf{P}(k))| : \lambda_i(\mathbf{P}(k)) \neq 1\}$ (λ as eigenvalue).
- ❖ RWSADMM's communication $O(\omega^{-1})$ for K iterations. Per-FedAvg exhibits a higher communication complexity $O(\omega^{-3/2})$. APFL has the communication complexity of $O(\omega^{-3/4} n^{-3/4})$, n is total number of clients. When n is large, APFL's communication complexity is significantly higher than RWSADMM.

Experiments

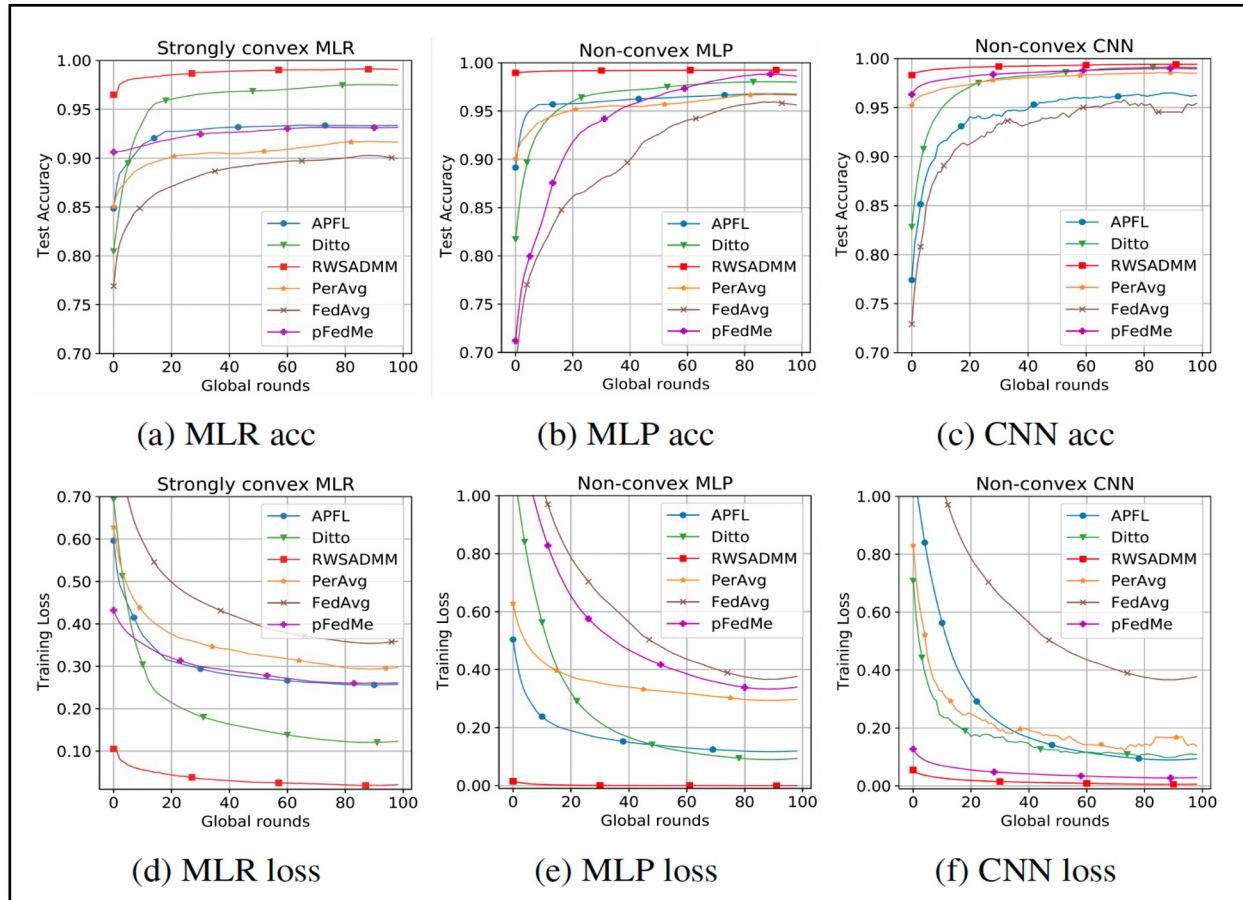
- ❖ Benchmark Datasets: **MNIST**, **Synthetic**, and **CIFAR10**
- ❖ Training models: Strongly convex **MLR**, non-convex **MLP**, and non-convex **CNN**

RWSADMM **outperforming** state-of-the-art FL frameworks with 20 clients for MNIST dataset

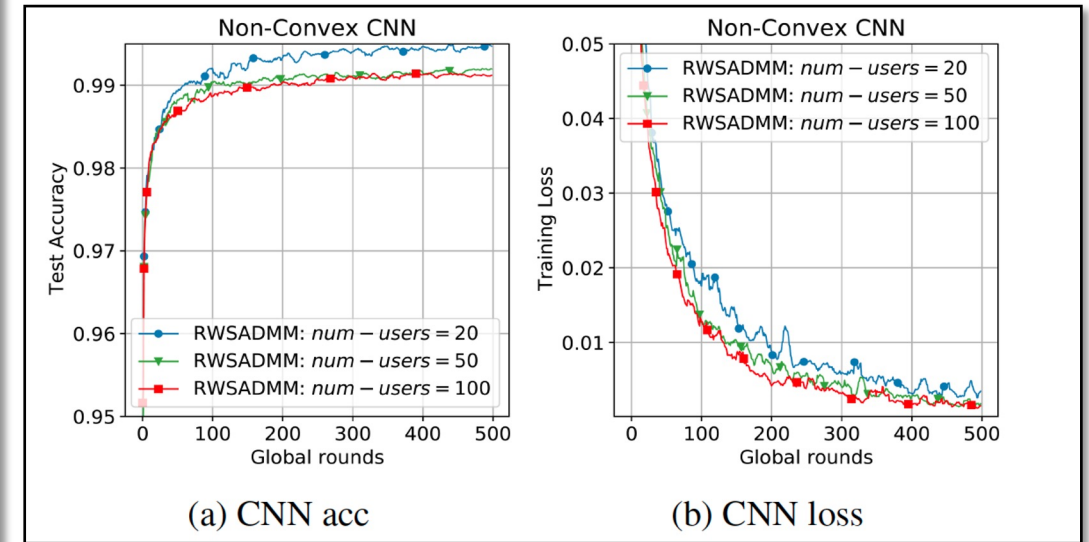
Frameworks	MNIST					
	MLR		MLP		CNN	
	acc(%)	t(s)	acc(%)	t(s)	acc(%)	t(s)
FedAvg	93.96 ± 0.02	384	98.79 ± 0.03	464	97.83 ± 0.15	7965
PerAvg	94.37 ± 0.04	472	98.90 ± 0.02	608	98.97 ± 0.08	7296
pFedMe	95.62 ± 0.04	1344	99.46 ± 0.01	2096	99.05 ± 0.06	16623
Ditto	97.37 ± 0.02	828	97.79 ± 0.03	1268	99.20 ± 0.11	9820
APFL	92.64 ± 0.03	913	97.74 ± 0.02	1598	98.58 ± 0.03	17800
RWSADMM (our method)	98.63 ± 0.01	500	99.29 ± 0.02	884	99.52 ± 0.04	11570

Experiments

RWSADMM's (red curve) convergence performance with 20 clients for MNIST dataset



Scalability performance of RWSADMM for different number of clients



Conclusion

- ❖ Proposed a novel **mobile server FL** framework called RWSADMM:
 - Provably **convergent** with **sublinear** convergence rate for non-convex settings
 - Reduced memory and computation costs, due to **stochasticity**
 - Outperforming state-of-the-art FL frameworks relative to
 - Provably **lower** communication complexity
 - Higher **accuracy**

- ❖ In addition, successfully resolved the challenge of implementing FL in an unreliable network environment by:
 - Reliance on **short-range communication** of ad-hoc networks with a **moving** server
 - Implementing a **dynamic** environment and network topology