




上海交通大学

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# Doubly Robust Augmented Transfer for Meta-Reinforcement Learning

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# Background: From RL to Meta-RL

- Standard RL → solve one task

$$\max_{\theta} \mathbb{E}_{a_t \sim \pi_{\theta}, s_t \sim p} \left[ \sum_{t=0}^{T-1} \gamma^t r(s_t, a_t) \right]$$

- Drawbacks: poor generalization

- Meta-RL → solve a set of tasks

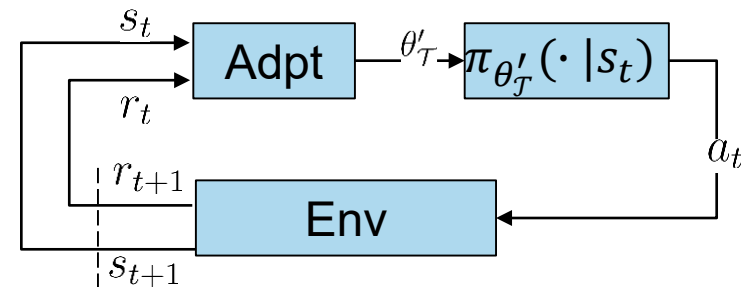
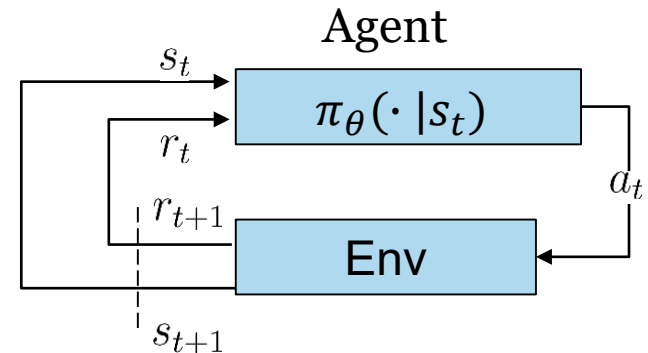
- Training **meta-parameter**  $\theta$  on task set  $\{\mathcal{T}_i\}$

- Learn to learn (adapt) on task  $\mathcal{T} : \pi_{\theta'_{\mathcal{T}}}, \theta'_{\mathcal{T}} = f_{\phi}(\theta, \mathcal{T})$

$$\max_{\theta, \phi} \mathbb{E}_{\mathcal{T} \sim p(\mathcal{T})} \mathbb{E}_{s_t \sim p_{\mathcal{T}}, a_t \sim \pi_{\theta'_{\mathcal{T}}}} \left[ \sum_{t=0}^{\infty} \gamma^t r_{\mathcal{T}}(s_t, a_t) \right] \text{ s. t. } \theta'_{\mathcal{T}} = f_{\phi}(\theta, \mathcal{T})$$

- Testing (adaptation) on a new task

- Samples (state  $s$  and reward  $r$ ) determine the adaptation!!

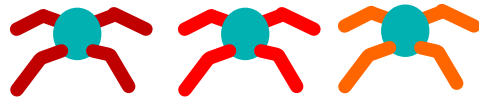




# Background: Challenging Sparse Reward and Dynamics Shift

- What hinders the RL in real world ?

Dynamics Shift:



changes in body parts mass

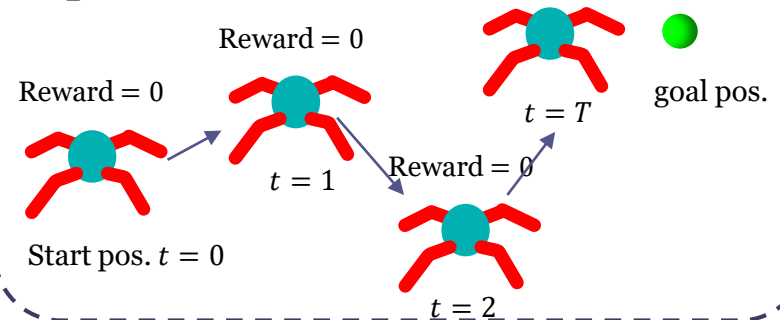


changes in sliding friction

Quadruped robot control



Sparse Reward:



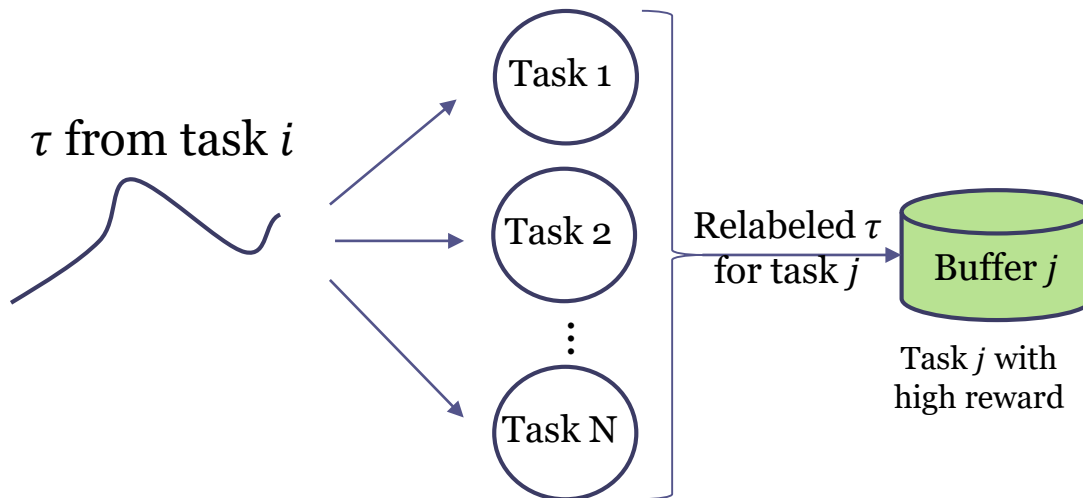
❑ **Sparse reward:** reward signal cannot be received until reaching a goal  
 → few information for learning and adaptation

❑ **Dynamics shift:** directly change the distribution of samples  
 → average rewards (performance) changes



# Background: Prior work in transferring samples for sparse-reward meta-RL

- **Transfer samples across tasks through reward relabeling**
  - Trajectory  $\tau$  collected for task  $i$  can be transferred to learning task  $j$  if the return of  $\tau$  is high under task  $j$ 
    - Prior work [1] has relabeled  $\tau$  from  $i$  by reward function of  $j$  in multi-tasks
    - Assumption: Transition dynamics remain the same across tasks, while reward functions differ.



**Cons: assumption does not hold facing both Sparse Reward and Dynamics Shift across tasks!**



## Background: Doubly Robust Estimator

- **Off-policy evaluation: correct distribution shift**
  - estimate value of target policy  $\pi_e$  by the data collected by behavior policy  $\pi_b$  (share the same dynamics)
- **Doubly Robust Estimator: better value evaluation**
  - Contextual Bandits: one-step reward  $r$

$$V^{DR} = \hat{V}(s) + \rho_{\pi}(r - \hat{r}(s, a)), \hat{V}(s) = \mathbb{E}_{a \sim \pi_e}[\hat{r}(s, a)]$$

Policy importance weight  $\rho_{\pi} = \frac{\pi_e(a|s)}{\pi_b(a|s)}$

Estimation of true reward  $r$

- Meaning of doubly robust:

- $\rho_{\pi}$  is correct  $\rightarrow \hat{V} = \mathbb{E}_{a \sim \pi_b}[\rho_{\pi} \hat{r}(s, a)]$
- $\hat{r}$  is correctly estimated  $\rightarrow r - \hat{r} = 0$

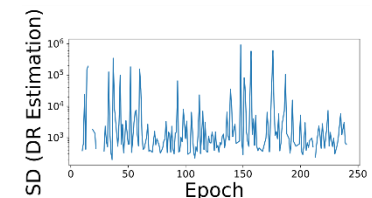
- Direct use of DR estimator: relabel trajectory of samples from task  $i$  to task  $j$

$$V_{ij}^{DR}(s_t = s) = V_{\theta}(s, z_j) + \rho_{\pi}^{ij}(t)[r_j(s, a_t) + \rho_d^{ij}(t+1)\gamma V_{ij}^{DR}(s_{t+1}) - Q_{\theta}(s, a_t, z_j)]$$

Dynamics importance weight:

$$\rho_d^{ij}(t) = \frac{p_i(s_{t+1}|s_t, a_t)}{p_j(s_{t+1}|s_t, a_t)}$$

**Cons: 1) high variance;**  
**2)  $\rho_d^{ij}$  is unknown**





## Doubly Robust Augmented Estimator (DRaE) for Sample Transfer

- **Upper bounding the MSE of biased DRaE**  $\tilde{V}_{ij}^{DR}(s_t = s)$  **balancing variance and bias**

- For a certain time step  $t$  in an trajectory of length  $T$ , the MSE of  $\tilde{V}_{ij}^{DR}$ :

$$\text{MSE}(\tilde{V}_{ij}^{DR}(s_t = s)) \leq \mathbb{E}_t \left[ \gamma \rho_{\pi}^{ij}(t) \left( \hat{\rho}_d^{ij}(t) \tilde{V}_{ij}^{DR}(s_{t+1}) - \rho_d^{ij}(t) V_j^{DR}(s_{t+1}) \right) \right]^2 + \left( \mathbb{E}_t V_j(s_t) \right)^2 + \mathbb{V}(\rho_{\pi})$$

$$+ \mathbb{E}_t \left[ \left( \rho_{\pi}^{ij}(t) \hat{\rho}_d^{ij}(t) \gamma \tilde{V}_{ij}^{DR}(s_{t+1}) - \rho_{\pi}^{ij}(t) \Delta(s_t, a_t) + \bar{V}_{\theta}(s_t, z_j) - \rho_{\pi}^{ij}(t) \gamma \mathbb{E}_{t+1}[V_j(s_{t+1})] \right)^2 \right]$$

- $\rho_{\pi}^{ij}, \rho_d^{ij}$ : **importance weight** between task  $i$  and  $j$  for policy and dynamics, respectively
- $V_j^{DR}$ : direct use of DR estimator with true dynamics importance weights
- $\tilde{V}_{ij}^{DR}$ : **biased DRaE** with estimated  $\hat{\rho}_d^{ij}$  of dynamics
- $\mathbb{V}(\rho_{\pi})$ : terms that not related to  $\hat{\rho}_d^{ij}$
- $V_j(s_t)$ : true state value in task  $j$
- $\Delta(s_t, a_t)$ : value difference between true  $Q$  and  $Q_{\theta}$
- $\bar{V}_{\theta}$ : network estimation for  $V_j$

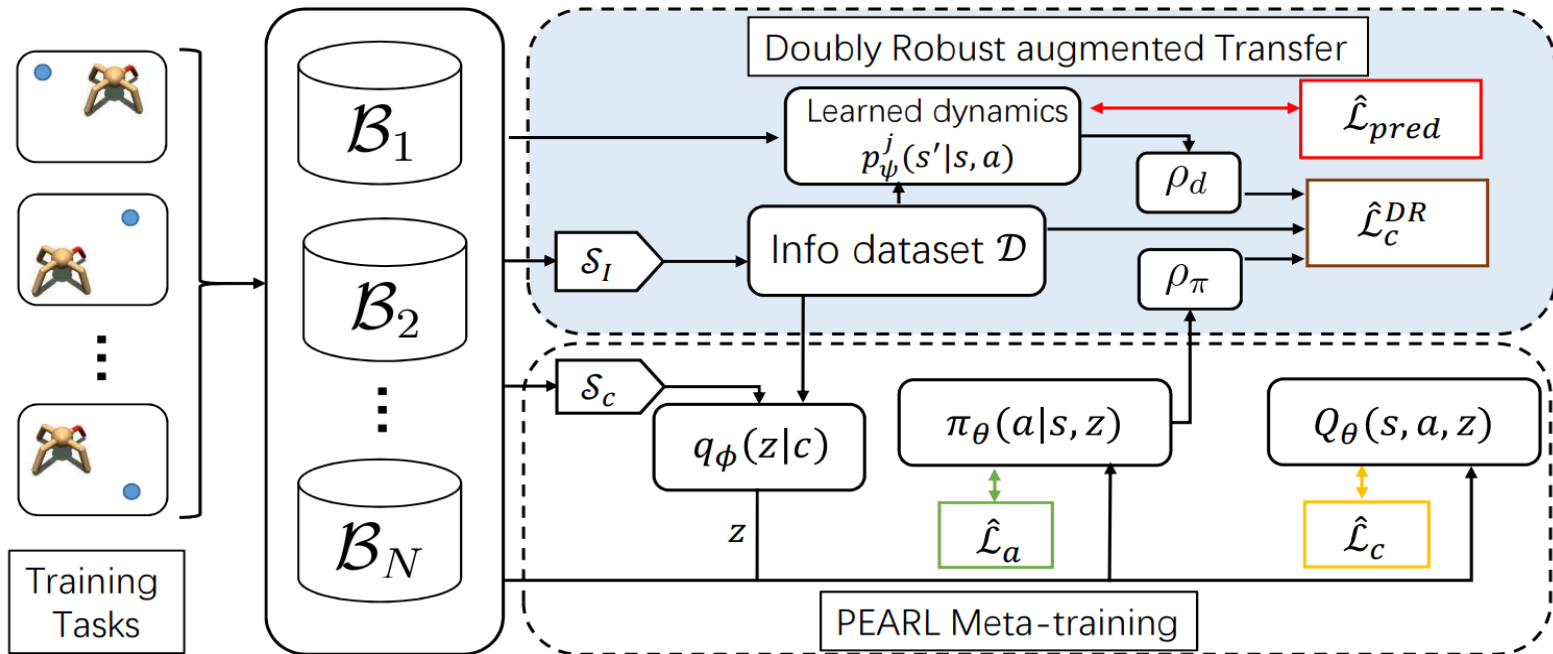
- **Optimal estimated value of dynamics importance:**

- By minimizing upper bound of MSE:

$$\hat{\rho}_d^{ij*}(t) = \left( \gamma V_j(s_{t+1}) - r_j(s_t, a_t) \right) / \left( 2\gamma \tilde{V}_{ij}^{DR}(s_{t+1}) \right)$$

## Doubly Robust augmented Transfer

- Sample transfer under **sparse-reward with different dynamics**: relabeling sample and re-calculating state value by DRaE







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Q & A



Many Thanks