

## Introduction

Safety is an essential requirement for applying reinforcement learning (RL) in real applications.

To guarantee safety during training, safe exploration problems have been actively studied.

$$\text{maximize: } V_{\pi}(s_t) = \mathbb{E} \left[ \sum_{\tau=0}^H \gamma^{\tau} r(s_{t+\tau}) \mid \pi \right] \quad \text{subject to: } g(s_t) \geq h$$

Typical RL objective

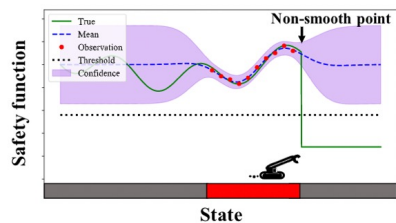
Safety constraint

## Previous work

A mainstream of safe exploration research is based on Gaussian process (GP).

- Train GP-based model using observations
- Allow an agent to visit only the states that are conservatively identified as safe.

- ☺ Theoretical guarantee (safety and optimality)
- ⊗ Computational cost
- ⊗ Strong assumptions (i.e., regularity)



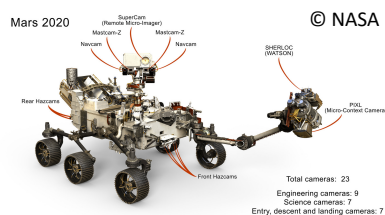
If degree of safety drastically changes, GP-based safe exploration will fail

- Fundamental problem of previous GP-based method.
1. Agent can observe only the current state.
  2. No hint for inferring safety of the neighboring states.

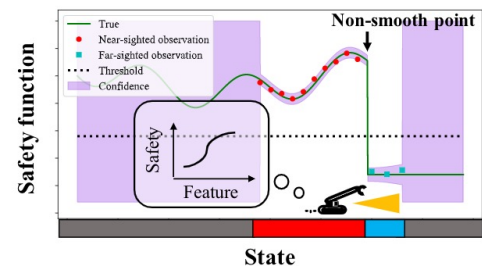
## Problem Formulation

Robots are equipped with sensors.

- Mars rover *Perseverance*: >10 cameras.
- Reasonable to assume that agents observe “feature vectors” for inferring safety.



We formulate a problem as safety-constrained Markov decision processes incorporating feature.



- : Feature ✓, Safety ✓
- : Feature ✓, Safety ✗
- : Feature ✗, Safety ✗

### Near-sighted observation

- Reward, safety and feature vector are observed for the current state.

### Far-sighted observation

- Only feature vectors are observed for visible states.

## SPO-LF Algorithm

We are concerned about generalized linear models (GLMs)

Confidence intervals of reward and safety functions are summarized in the table below.

	$s \in \Psi_t$ (FEATURE AVAILABLE)	$s \notin \Psi_t$ (FEATURE UNAVAILABLE)
REWARD	$[\mu(\phi_s^T \hat{\theta}_r) \pm \beta_r \cdot \ \phi_s\ _{W_r^{-1}}]$	$[0, \mu(\ \hat{\theta}_r\ ) \pm \beta_r \cdot \lambda_{\max}(W_r^{-1})]$
SAFETY	$[\mu(\phi_s^T \hat{\theta}_g) \pm \beta_g \cdot \ \phi_s\ _{W_g^{-1}}]$	$[0, \mu(\ \hat{\theta}_g\ ) + \beta_g \cdot \lambda_{\max}(W_g^{-1})]$

### How does SPO-LF deal with safety?

- Visit only “safe” states such that the lower bound of safety function satisfies the constraint

### How does SPO-LF maximize the cumulative reward?

- Follow the “optimistic in the face of uncertainty” principle by leveraging upper bound of reward function

### Advantage: Unified Exploration

- An advantage of SPO-LF is that it is possible to explore reward and safety simultaneously
- If exploration and exploitation of reward are balanced, then exploration of safety is also conducted
- Previous work based on GPs (Wachi and Sui, 2020) took a step-wise approach
- **SPO-LF is more sample-efficient and simpler than GP-based methods**

## Theory

Our paper provides two theorems.

### Theorem 1 (Near-optimality)

SPO-LF achieves near-optimal policy after a sufficiently large number of time step with a high probability

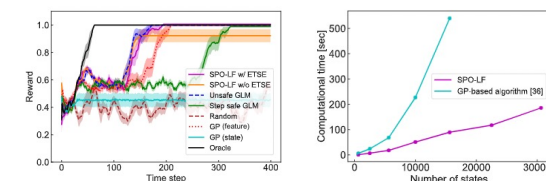
### Theorem 2 (Safety)

SPO-LF satisfies the safety constraint for every time step with a high probability

## Experiments

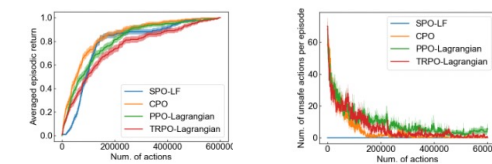
### Gym-MiniGrid

- SPO-LF achieves a near-optimal policy while satisfying safety constraints
- **SPO-LF performs better than baselines in terms of sample efficiency and scalability**



### Safety-Gym

- In terms of reward, SPO-LF achieved comparable performance compared with advanced deep RL methods (e.g., CPO)
- **SPO-LF did not execute even a single unsafe action**



## Summary

- New formulation via CMDPs with local feature.
- Proposed the SPO-LF algorithm for safely optimizing a policy in an a priori unknown environment.
- Theoretical guarantee on optimality and safety.
- Experimental advantages with code available.

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