

Exact Recovery of Multichannel Sparse Blind Deconvolution via Gradient Descent

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December 12, 2019

Multichannel Sparse Blind Deconvolution

Given multiple measurement

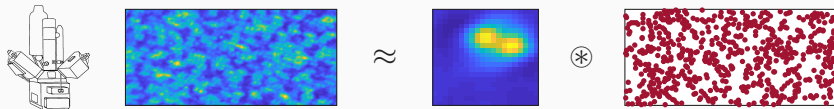
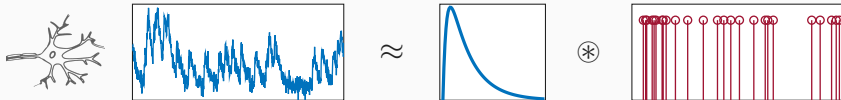
$$\mathbf{y}_i = \mathbf{a} \circledast \mathbf{x}_i, \quad (1 \leq i \leq p),$$

can we recover both \mathbf{a} and $\{\mathbf{x}_i\}_{i=1}^p$ **simultaneously**?

- ◆ We assume $\mathbf{y}_i, \mathbf{a}, \mathbf{x}_i \in \mathbb{R}^n$.
- ◆ **Invertible** kernel \mathbf{a} .
- ◆ **Sparse** signal \mathbf{x}_i

$$\mathbf{x}_i \sim_{i.i.d.} \text{Bernoulli} - \text{Gaussian}(\theta)$$

Motivating Applications



Symmetry Leads to Nonconvex Problems

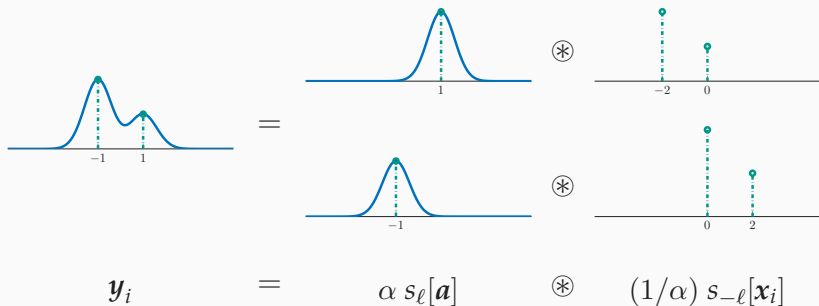
- ◆ **Scaling Symmetry:** $y_i = \mathbf{a} \circledast \mathbf{x}_i = \alpha \mathbf{a} \circledast \alpha^{-1} \mathbf{x}_i$
 - easy to handle, $\|\mathbf{a}\| = 1$;

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◆ **Shift Symmetry:** $y_i = \mathbf{a} \circledast \mathbf{x}_i = s_\ell[\mathbf{a}] \circledast s_{-\ell}[\mathbf{x}_i]$

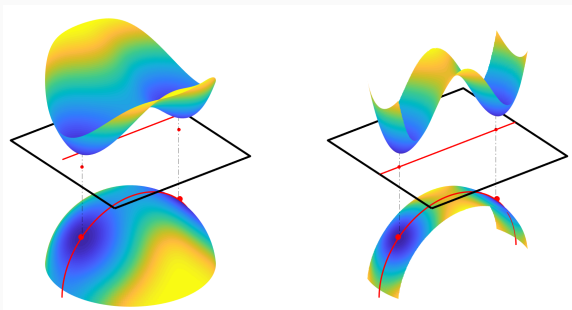


Symmetry Leads to Nonconvex Problems

- ◆ **Scaling Symmetry:** $y_i = a \circledast x_i = \alpha a \circledast \alpha^{-1} x_i$
 - **easy** to handle, $\|a\| = 1$;

- ◆ **Shift Symmetry** creates **equivalent** solutions:

$$(a, \{x_i\}_{i=1}^p) = (s_\ell[a], \{s_{-\ell}[x_i]\}_{i=1}^p)$$



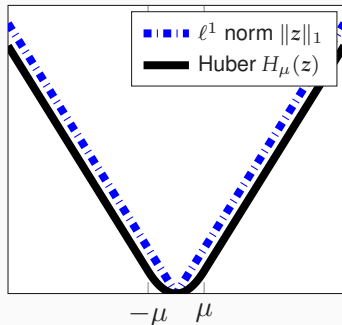
Nonconvex Formulation

Finding a **shift** of the filter a by solving

$$\min_q \frac{1}{np} \sum_{i=1}^p H_\mu(\mathbf{C}_{y_i} \mathbf{P} q), \quad \text{s.t. } q \in \mathbb{S}^{n-1}.$$

Huber loss: 1st-order **smooth** & **sparsity** promoting

$$H_\mu(z) := \begin{cases} |z| & |z| \geq \mu \\ \frac{z^2}{2\mu} + \frac{\mu}{2} & |z| < \mu \end{cases}$$



Finding a **shift** of the filter a by solving

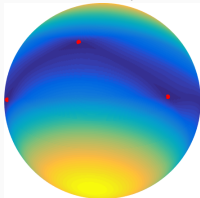
$$\min_q \frac{1}{np} \sum_{i=1}^p H_\mu(\mathbf{C}_{y_i} \mathbf{P} \mathbf{q}), \quad \text{s.t. } \mathbf{q} \in \mathbb{S}^{n-1}.$$

◆ **Preconditioning** leads to better landscape

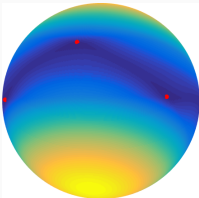
$$\mathbf{P} = \left(\frac{1}{\theta np} \sum_{i=1}^p \mathbf{C}_{y_i}^\top \mathbf{C}_{y_i} \right)^{-1/2} \approx \left(\mathbf{C}_a^\top \mathbf{C}_a \right)^{-1/2},$$

Landscape with/without Preconditioning

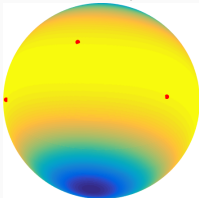
ℓ^1 -loss, ✗



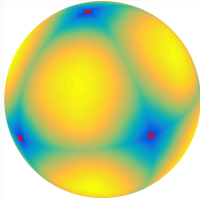
Huber-loss, ✗



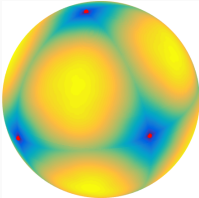
ℓ^4 -loss, ✗



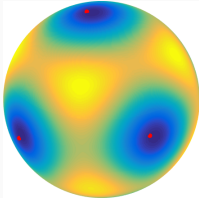
ℓ^1 -loss, ✓



Huber-loss, ✓



ℓ^4 -loss, ✓



Main Result

With **random init.**, gradient descent solves sparse blind deconvolution in a **linear rate**.

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 - regularity condition, implicit regularization, sharpness.

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With **random init.**, gradient descent solves sparse blind deconvolution in a **linear rate**.

- ◆ Study the **geometry properties** of optimization landscape.
 - regularity condition, implicit regularization, sharpness.
- ◆ **Benign** geometry **enables** efficient optimization.

Comparison with Literature

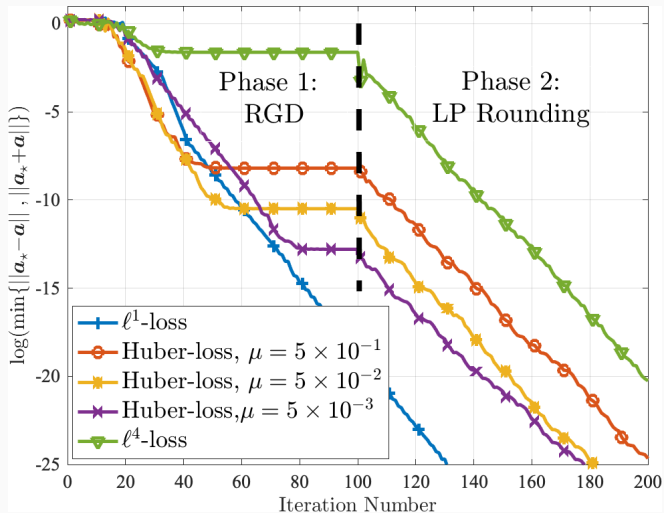
Significant improvements in **sample** and **time complexity**.

Methods	Wang et al. ¹	Li et al. ²	Ours
Assumptions	a spiky & invertible, $x_i \sim_{i.i.d.} \mathcal{BG}(\theta)$	a invertible, $x_i \sim_{i.i.d.} \mathcal{BR}(\theta)$	a invertible, $x_i \sim_{i.i.d.} \mathcal{BG}(\theta)$
Formulation	$\min_{\ q\ _\infty=1} \ C_q Y\ _1$	$\max_{q \in \mathbb{S}^{n-1}} \ C_q P Y\ _4^4$	$\min_{q \in \mathbb{S}^{n-1}} H_\mu(C_q P Y)$
Algorithm	interior point	noisy RGD	vanilla RGD
Recovery Condition	$\theta \in \mathcal{O}(1/\sqrt{n})$, $p \geq \tilde{\Omega}(n)$	$\theta \in \mathcal{O}(1)$, $p \geq \tilde{\Omega}(\max\{n, \kappa^8\} \frac{n^8}{\varepsilon^8})$	$\theta \in \mathcal{O}(1)$, $p \geq \tilde{\Omega}(\max\{n, \frac{\kappa^8}{\mu^2}\} n^4)$
Time Complexity	$\tilde{\mathcal{O}}(p^4 n^5 \log(1/\varepsilon))$	$\tilde{\mathcal{O}}(pn^{13}/\varepsilon^8)$	$\tilde{\mathcal{O}}(pn^5 + pn \log(1/\varepsilon))$

2. Wang et al., blind deconvolution from multiple sparse inputs, 2016.

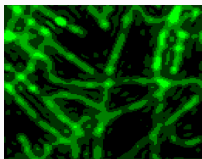
3. Li et al., Multichannel sparse blind deconvolution on the sphere, 2018.

Experiment I: Convergence Comparison

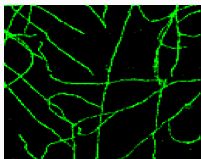


Experiment II: Super-resolution Microscopy

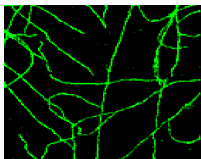
Observation



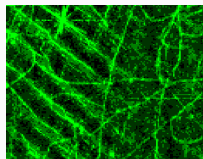
Ground truth



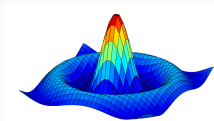
Huber-loss



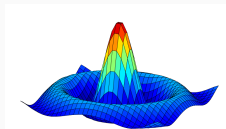
ℓ^4 -loss³



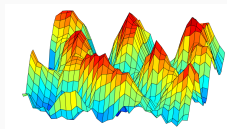
Ground truth



Huber-loss



ℓ^4 -loss



Take home message

With **random init.**, gradient descent solves sparse blind deconvolution in a **linear rate**.

Poster: Hall B + C #207

Acknowledgement



Xiao Li
(CUHK, EE)



Zihui Zhu
(JHU, MINDS)

THANK YOU!

...AND



NYU

